LEARNING WITH THE WORLD, NOT JUST ABOUT IT!

Join a global community of educators and students to collaborate on..

GLOBAL iEARN PROJECTS

K-12 PROJECTS FOR LEARNERS OF ALL AGES •

iEARN INTERNATIONAL EDUCATION AND RESOURCE NETWORK

PROJECT BOOK 2020 2021

23 SUBJECTS
STEM
CREATIVE &
LANGUAGE
ART
SOCIAL SCIENCES

16 PROJECT LANGUAGES
LANGUAGE DISCUSSION GROUPS

17 UNITED NATIONS SUSTAINABLE DEVELOPMENT GOALS ALIGNED WITH iEARN PROJECTS
iEARN is developing global citizens and creating a more interconnected, peaceful and just world by connecting and empowering young people around the world to make positive change in their communities. Since 1988, iEARN has used interactive technologies to engage students in meaningful educational projects and transformative learning, literally learning with the world, not just about it. Through our non-profit network, we support over 50,000 teachers and 2 million youth in more than 140 countries. In January 2019, iEARN was recognized as a Top Innovative School Model for the future by the World Economic Forum.

- a safe and structured online environment for k-12 youth to communicate with their peers
- an inclusive and culturally-diverse community of globally minded teachers and learners
- a forum for peer review and sharing of student writing and other works
- a space where virtual & cultural exchange, project-based learning, and service learning meet
- a fun and engaging way to learn!

After joining iEARN, teachers and their students enter an interactive online Collaboration Centre to meet other participants and get involved in ongoing projects with other classes throughout the world. In addition to meeting a specific curriculum or subject area need, every project proposed in iEARN has to answer the question, “how will this project improve the quality of life on the planet?” That purpose is the glue that holds iEARN together. Through participation in iEARN projects, students develop the habit of working collaboratively with their counterparts locally and globally and come to understand the positive role they can play in their communities.

An iEARN project is a collaborative academic endeavor between two or more groups of students and educators in different parts of the world. iEARN projects take on many different forms, but most are rooted in the pedagogy of project-based learning resulting in an end “product” that is shared between the participants.

There are almost 100 projects in iEARN that connect K-12 students across diverse subject areas including math, social studies, language arts, sciences, technology, music and more. All projects are designed and facilitated by teachers to fit their curriculum and classroom needs.

In 2015, iEARN launched a major effort to mobilize its global network and other global education partners to realize the world’s 17 Sustainable Development Goals (SDGs), a set of targets designed to be a “blueprint to achieve a better and more sustainable future for all”. As a result of this effort, all iEARN projects are aligned with one or more of the Sustainable Development Goals. Visit SDG Alignment on the iEARN website for more information.

To learn more about iEARN: visit [www.iearn.org](http://www.iearn.org)
iEARN projects: For the most accurate and up-to-date listing, go to iearn.org/cc/space-2
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### Creative & Language Arts

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<td>Alternate Reality</td>
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<td>Students create and exchange digital photocomposites to visually imagine their partners’ lives.</td>
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<td>Amigos Alrededor del Mundo</td>
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<td>Estudiantes leerán el libro “Amigos” y participarán en los temas de la amistad, la diversidad y la inclusión.</td>
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<td>Beauty of the Beasts</td>
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<td>This project sensitizes students to endangered and extinct species and cultivates responsibility and awareness.</td>
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<td>Empowers students around the world to share their dreams aligned with values for a better tomorrow.</td>
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<td>Students share, compare and contrast different types of foods eaten in their home countries.</td>
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<td>Students discuss values and attitudes related with peace, having in mind that talking about peace is never enough.</td>
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<td>Heart to Heart</td>
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<td>A project that promotes friendship around the world through writing.</td>
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<td>Classrooms explain their holiday traditions by sending cards to their partners around the world.</td>
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<td>iMagzz-Making Myself Heard</td>
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<td>An e-magazine project for students to express themselves.</td>
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<td>International Book Club</td>
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<td>Connect with a teacher in another country to form a book club partnership that will inspire your students.</td>
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<td>International Dinner Party</td>
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<td>Students make a painting of a typical dinner place-setting from their countries, then write something about it.</td>
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<td>International Film Club</td>
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<td>Empower students to make a difference by reflecting on the important themes that movies and documentaries portray.</td>
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<td>My Hero Call to Action</td>
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<td>Students produce and share original stories, short films, art, and music celebrating the efforts of their heros.</td>
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<td>Project Name</td>
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<tr>
<td>MY NAME AROUND THE WORLD</td>
<td>Students research and exchange information about their names.</td>
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<td>NARNIA AND CS LEWIS</td>
<td>Share in an exchange on Narnia, the fantastic land from the CS Lewis book.</td>
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<td>ONE DAY IN THE LIFE</td>
<td>Students write about, photograph, and discuss their daily lives, both on ordinary days and on special occasions.</td>
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<td>ORIGAMI PROJECT</td>
<td>A project connecting students with art therapy and how origami works.</td>
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<td>ORILLAS CLASES HERMANAS</td>
<td>Cada pareja de clases tendrá su espacio para llevar a cabo su proyecto colaborativo.</td>
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<td>OUR STORY BOOK PROJECT</td>
<td>A project to collect different ideas from diverse cultures and countries to complete one amazing story.</td>
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<td>PEN FRIENDS</td>
<td>Through letter writing, students contribute to peace in the world, promote friendship, and share their culture.</td>
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<td>QR WEEK</td>
<td>Incorporar códigos QR realizados por los alumnos en un mural colectivo en línea.</td>
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<td>SMILING WORLD</td>
<td>A project to promote happiness throughout the world by spreading international smiles.</td>
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<td>SPECIAL PLACE</td>
<td>Students write or draw about a local place that is precious to them.</td>
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<td>TAISHO KOTO</td>
<td>A project that explores the harmonies from Taisho Koto, a traditional Japanese instrument.</td>
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<td>TALKING KITES ALL OVER THE WORLD/CHIRINGAS QUE HABLAN</td>
<td>A tradition of flying kites with images of dreams for a better world in the footsteps of J. Korczak.</td>
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<td>TE CUENTO UN CUENTO</td>
<td>Alumnos producen y comparten cuentos a partir de imágenes y sonidos utilizando el lenguaje como medio creativo.</td>
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<td>TEDDY BEAR PROJECT</td>
<td>An international teddy bear exchange using email and postal mail.</td>
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<td>US HO EXPLIQUEM</td>
<td>Project to work on text typologies.</td>
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<td>WRITE ON</td>
<td>A project using interesting prompts to encourage students to express themselves and develop their writing skills.</td>
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<td>HUMANITIES &amp; SOCIAL SCIENCES</td>
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<td>ATLAS DE LA DIVERSIDAD CULTURAL</td>
<td>Un proyecto colaborativo que promueve a través de las TIC la equidad, tolerancia, multilingüismo y el pluralismo.</td>
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<td>BE KIND, DON'T LEAVE THEM BEHIND</td>
<td>Students collaborate to reduce the suffering of vulnerable people in their communities.</td>
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<td>BONGOH</td>
<td>A simulation game where students travel to an imaginary archipelago.</td>
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<td>CIVICS: YOUTH VOLUNTEERISM AND SERVICE</td>
<td>An action-based project in which students evaluate and act on social issues in their communities.</td>
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<td>CULTURAL PACKAGE EXCHANGE</td>
<td>Students experience what other cultures are like by exchanging cultural items between each other.</td>
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<td>DAY OF THE DEAD /TRADITIONS AROUND THE WORLD</td>
<td>Students share and understand the cultural traditions around the world associated with the Day of the Dead.</td>
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<td>DE LA MANO DE MIS ABUELOS</td>
<td>Se hermanan escuelas cuyas clases trabajarán distintas actividades con los abuelos.</td>
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<td>DICCIONARIO AFECTIVO</td>
<td>Collaborative network project to work on the Sustainable Development Goals of the United Nations.</td>
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<td>EARLY PEOPLE’S SYMBOLS</td>
<td>An exploration of early people’s symbols and their cultural history.</td>
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<td>Activity</td>
<td>Description</td>
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<td>EXPRESA LO QUE SIENTES</td>
<td>Brindar habilidades que ayuden a expresar emociones que puedan interferir en la convivencia diaria.</td>
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<tr>
<td>FINDING SOLUTIONS TO HUNGER</td>
<td>Students research and discuss the root causes of hunger in the world to create a more just and sustainable world.</td>
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<td>FOLK AND CULTURE</td>
<td>Students explore their local culture to hand it down to the next generation in their local society.</td>
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<td>FOLK COSTUMES AROUND THE GLOBE</td>
<td>Students send pictures and descriptions of folk costumes in their country.</td>
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<td>GEOFESTES</td>
<td>Descubre el patrimonio cultural y el folklore de cada ciudad a través de la descripción de las tradiciones populares.</td>
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<td>GIRLS RISING - EDUCATION FOR ALL</td>
<td>Girl Rising is a global campaign for girls’ education and empowerment.</td>
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<td>HEALTHY GENERATION AND TRADITIONAL CUISINE</td>
<td>A project that encourages cooking, sharing, and making friends around the world.</td>
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<td>HERITAGE AROUND THE WORLD/PATRIMOINE MONDIAL</td>
<td>A project that enables students to share the heritage of their country.</td>
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<td>LOCAL HISTORY PROJECT</td>
<td>Students research the history of their town and learn from the findings of peers in other parts of the world.</td>
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<td>LUGARES Y COSTUMBRES DE MI CIUDAD</td>
<td>Un proyecto para ampliar el conocimiento del lugar donde viven los niños.</td>
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<td>MACHINTO - HIROSHIMA FOR PEACE</td>
<td>What Hiroshima and Nagasaki mean today after 75 years.</td>
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<td>MONEY MATTERS</td>
<td>Students discuss the value of money, share interesting facts, and compare banknotes in different countries.</td>
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<td>MY CITY AND ME</td>
<td>A project about the cultural, social and environmental aspects of our cities.</td>
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<td>MY DREAM WORLD</td>
<td>A place for students to share their ideas about their ideal world.</td>
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<td>MY IDENTITY, YOUR IDENTITY</td>
<td>Students talk about their traditional celebrations, famous monuments, and landmarks in their countries.</td>
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<td>MY SCHOOL, YOUR SCHOOL/MI ESCUELA, TU ESCUELA</td>
<td>Students compare school life in different countries around the world.</td>
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<td>NATURAL DISASTER YOUTH SUMMIT</td>
<td>Children learn how to reduce the impact of disasters through communication and collaboration with global friends.</td>
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<td>SAVE THE INNOCENT</td>
<td>Youth create media with their perspective on the best way of providing services to help children living with HIV/AIDS.</td>
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<td>SCHOOL ACTIVITIES EXCHANGE</td>
<td>Students talk about the specifics of their school activities, inner cultures, collaborate and support each other.</td>
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<td>SPECIAL ABILITIES/HABILIDADES ESPECIALES</td>
<td>A project that expands the belief that all “special needs” kids have special abilities waiting to be nurtured.</td>
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<td>STAYING HEALTHY</td>
<td>This project enables students to develop a healthy lifestyle to keep their mind and body performing at their best.</td>
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<td>THE OLYMPICS &amp; PARALYMPICS IN ACTION (TOPA)</td>
<td>Fosters friendship, spirit of encouragement and unity in diversity through learning about the Olympic Games</td>
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<tr>
<td>THE PARLOUR</td>
<td>Small groups of students use videoconferencing technology to hold informal live chats on any topic - or no topic at all!</td>
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<tr>
<td>THE PEOPLE ON MY STREET/LA GENT DEL MEU CARRER</td>
<td>Discover local history based on the investigation of the origin of the name of the streets and landmarks in your city.</td>
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<tr>
<td>UNESCO WORLD HERITAGE SITES</td>
<td>Students research the heritage in their country and make guided virtual tours for their global peers.</td>
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<tr>
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<td>VIRTUAL PEACE EDUCATION CAMP</td>
<td>Equip children and adults with personal conflict resolution skills.</td>
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<tr>
<td>WE CREATE FOR YOU. WORLD</td>
<td>Students share experiences and perspectives on the present and the future by creating “Digital Visualisations”.</td>
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<td>WORLD OF MUSIC</td>
<td>Understanding the Music of the World to create a collaborative videos based on UN sustainable goals.</td>
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<td>WORLD WE LIVE IN (WWLI)</td>
<td>Participants discuss ideas about the world and offer suggestions about how to improve it.</td>
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<td>SCIENCE, TECHNOLOGY, ENGINEERING, AND MATH</td>
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<tr>
<td>3D IDEAS</td>
<td>Students experiment with 3D software and share their work (free software and tutorials available!)</td>
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<td>3 ESTACIONS (3 SEASONS)</td>
<td>Students work on topics related to three of the seasons of the year: autumn, winter and spring.</td>
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<tr>
<td>DAFFODILS AND TULIPS</td>
<td>Students plant bulbs and collect data on latitude, longitude, sunlight, and temperature, tracking when they blossom.</td>
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<tr>
<td>#DECARBONIZE #DECOLONIZE</td>
<td>What is climate change, and how does it affect you?</td>
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<td>DON'T WASTE-CREATE</td>
<td>Thoughtful handling of energy, avoiding litter, recycling and upcycling.</td>
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<td>EARTH STEWARDSHIP PROJECT</td>
<td>Develop the skills and abilities of students to grow foods (herbs and vegetables) quickly and with vitality.</td>
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<td>GLOBAL MATH</td>
<td>This project uses math as a unifying tool to investigate and understand our shared world.</td>
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<td>GOLDEN RATIO PROJECT</td>
<td>Students make connections between math and art by using the golden ratio.</td>
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<td>GOMI ON EARTH</td>
<td>This project is about a long journey of GOMI (Japanese for trash or garbage) on earth.</td>
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<td>GUARDIANS OF THE BIRDS</td>
<td>Students learn about the birds in their community and share their findings with others.</td>
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<td>MEDICINE IN MY BACKYARD</td>
<td>A sustainability project that emphasizes transferring ancestral knowledge and preserving traditional plants.</td>
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<td>NUESTRA TIERRA: LA DEFORESTACIÓN</td>
<td>Contribuir a la generación de una conciencia ambiental, basado en el conocimiento del entorno natural y social.</td>
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<td>OF2: OUR FOOTPRINTS, OUR FUTURE</td>
<td>This project is all about reducing our Carbon footprint for a better world to live.</td>
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<td>PROTECTORES EN ACCIÓN</td>
<td>Generar conciencia a través de distintas acciones sobre la tenencia responsable de animales domésticos y silvestres.</td>
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<td>RUTA 34</td>
<td>Proyecto para trabajar la resolución de problemas matemáticos, a través de la gamificación y la geolocalización.</td>
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<td>SCRATCH DAY PROJECT</td>
<td>Make digital stories based on traditional legends of our closest environment.</td>
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<tr>
<td>SOLAR COOKING PROJECT</td>
<td>Students experiment with alternative energy uses by making, testing, and using solar cookers.</td>
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<td>SOLAR EXPLORERS</td>
<td>For students to develop an understanding of the importance of developing sustainable energy sources for the future.</td>
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<td>STICK PROJECT</td>
<td>Repeat the experience of measuring the circumference of the earth as Eratosthenes did 2200 years ago.</td>
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<td>WATER IS LIFE</td>
<td>Students engage in active research and action-oriented collaboration concerning water as the vital essence of life.</td>
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<tr>
<td>YOUTHCAN</td>
<td>Students write about and interact on environmental issues in their communities.</td>
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Future Teachers - Knowing Our Students; Knowing Ourselves

This project seeks to transform our classrooms and schools by transforming the way teachers are trained. Future teachers gain direct experience with global learning networks as they engage in dialogue with their peers about teaching in the 21st century.

The Future Teachers forum is a meeting place for university professors of education and the future teachers in their classes. Three kinds of discussions take place:

1. Future teachers from around the world compare perspectives on creating effective and equitable schools and classrooms that will better meet the needs of all students.
2. Future teachers share their reflections as they learn first-hand about iEARN’s projects as facilitators, observers, or participants, and
3. Professors of teacher education exchange ideas and resources for project-based learning and integrating global learning networks into their courses in different content areas.

The Future Teachers Project was launched during the 1999 iEARN annual conference in Puerto Rico and has been developed collaboratively during subsequent iEARN conferences to offer future teachers direct experience with innovative technology use and global learning early in their careers. Possible activities include:

- Teams of participating future teachers introduce themselves and their cultural backgrounds through the creation and exchange of “We Are From” poems
- Future teachers read excerpts from the work of Paulo Freire or Celestin and Elise Freinet and respond to guiding questions
- Future teachers exchange ideas about teaching philosophies and make recommendations for how teachers can promote collaborative and critical inquiry with their students.
- Live “chats” to discuss the topics selected
- Exchange of ideas about integrating global learning networks into the curriculum
- Sharing of experiences with project-based learning while observing, participating in or helping to facilitate iEARN’s projects
- Discussion of ideas and strategies to promote greater understanding of diversity and equity in the schools
- Other topics of interest to the participating professors and future teachers.

Ages: Post-Secondary (Future Teachers and their Professors)
Dates: September to November and February to May
Languages: Spanish, English, other languages are welcome
Project Group (English): https://iearn.org/cc/space-10/group-77 Project Group
Project Group (Spanish): https://iearn.org/cc/space-2/group-386
Contact: Kristin Brown, Orillas - USA, krbrown@igc.org and Enid Figueroa, Orillas - Puerto Rico, efigueroa_orillas@comcast.net.
To contact all the facilitators, write to orillas-support@igc.org
iEARN Learning Circles are highly interactive, project-based partnerships among schools located throughout the world. Learning Circles is a telecollaborative project-based methodology for placing students and teachers into international teams or “Circles” to develop global projects around a shared theme. The process creates highly interactive, reciprocal teaching and learning environments in which classrooms engage in telecollaborative project work. The shared task is to create a Circle publication that collects or summarizes all the projects created by the classrooms in each Circle. Since these Circles are a group activity with a specific set of activities along a timeline, it is necessary for those who are interested in participating in this project to request placement in a circle at least two weeks before the beginning of each of the sessions. General project information and teacher resources developed by Margaret Riel, the creator of Learning Circles can be found at iearn.org/cc/space-41. For further information contact Barry S. Kramer, the iEARN Global Learning Circles coordinator, at learningcircles@gmail.com.

**SCHEDULE FOR 2020-2021**

**September to January Session:**
Hello World (5-week project) begins on September 30, 2020, and ends on November 8, 2020
My School (10-week project) begins on September 30, 2020, and ends on December 13, 2020
16-week Projects begin on September 30, 2020, and end on January 15, 2021 (16-weeks with a 1-week break in December).

All Learning Circle Placement forms are due before September 23, 2020

**January to May Session:**
Hello World (5-week project) begins on March 1, 2021, and ends on April 4, 2021
10-week Projects begin on January 30, 2021, and end on April 11, 2021
16-week Projects begin on January 30, 2021, and end on May 15, 2021 (16-weeks with a 1-week break in April).

All Learning Circle Placement forms are due before January 23, 2021

To sign up for Learning Circles Online: See iearn.org/cc/space-41 or http://www.globallearningcircles.org/ for the current session registration link.

**LEARNING CIRCLE STRUCTURE**

- Each session over 100 classrooms choose the iEARN Global Learning Circles project to participate in telecollaborative project work.
- Each project-based Learning Circle is composed of a group of 6-8 classes who work together during an entire session. At the beginning of each session, new Circles with peers from new locations are formed from the participants who register for that session. About 4-7 countries are represented in each Circle.
- Individual Learning Circle groups are formed based on the age of students as well as project theme. We offer projects for elementary (ages 5 - 10), middle (ages 11 - 14), and high school (ages 15 – 18 or higher) students.
- Every classroom participating in a Learning Circle has an opportunity to propose and carry out a project in collaboration with the other groups in their Circle. Online facilitators and the Learning Circles Teacher Guide (available at http://globallearningcircles.org/lcguide/) provide suggestions to help both new and experienced Learning Circles participants.
- Each classroom makes a commitment to contribute written work to each of the projects proposed by the other classes. Every member is involved in making the project successful.
- An experienced facilitator leads each Learning Circle in order to carefully guide each participant through the various tasks and phases.
- Learning Circles interaction is structured through six phases and each Circle culminates in the creation of a collaborative final project/publication. Each classroom team is responsible for editing and publishing their project for the group publication.
- The five most popular themes for iEARN Global Learning Circles are Hello World, Places and Perspectives, Global Issues, Computer Chronicles, and My Hero. Read about these themes on the following page. Additional themes will be scheduled based on participant interest.
- Classes are given assignments in advance of each session around common themes and similar grade levels.
Returning this year are our popular five-week long Learning Circles for beginners at the Elementary, Middle and High School levels. Hello World: Learning Circles are for teachers and students who have never participated in an iEARN project or a Learning Circle. This five-week experience will introduce teachers and students to the basics of Learning Circles, including teacher introductions, culture sharing, and an information exchange. If you have never participated in an iEARN project or a Learning Circle before and you would like to know what it is like, this is the place to begin your iEARN experience.

The Places and Perspectives theme encourages students to explore regional history, culture, government, and geography by sharing their knowledge with people from different locations. The goal is to help students understand how historical events and geographic conditions interact to help shape their lives and gives them a deeper understanding of themselves, their families, and their communities. Each classroom sponsors a project for a section in the Places and Perspectives Review. For instance, a classroom might sponsor a section on local legends, interview native inhabitants, investigate unique landforms, describe historical attractions of the area, examine local constitutions, compare weather patterns, or engage in map studies. See http://globallearningcircles.org/lcguide/pp/pp.html to learn more about the Places and Perspectives project in the online Learning Circles Teacher’s Guide.

This theme promotes non-fictional writing across the curriculum. Interaction online revolves around producing a newspaper-like publication called The Computer Chronicles. Each class has the opportunity to sponsor one or more sections of the newspaper as their Learning Circle project. Classrooms solicit articles from their partner classes and edit them to create one section of the newspaper. This section is combined with the other sections sponsored by circle partners to form the completed Circle publication. See http://globallearningcircles.org/lcguide/cc/cc.html to learn more about the Computer Chronicles project in the online Learning Circles Teacher’s Guide.

The Global Issues theme allows students to discuss a broad range of environmental, social, political, and economic issues with concern and affects the Earth’s entire population. Projects will focus on identifying and developing solutions for the countless issues that face the Earth’s inhabitants. This curriculum encompasses many subject areas including sociology, science, government, history, and economics. See http://globallearningcircles.org/lcguide/gi/gi.html to learn more about the Global Issues project in the online Learning Circles Teacher’s Guide.

The Global Issues theme allows students to discuss a broad range of social, political, and economic issues concerning current issues that affect education throughout the world. Projects will focus on identifying and developing solutions for the countless issues that face local, national, and global education. This curriculum may encompass traditional educational subject areas as well as cross-curriculum areas of interest.
**MY SCHOOL**

This 10-week Learning Circle for elementary school students (Grades K - 5) allows students to share and celebrate information about their classroom and their school. Participants may choose to write stories, take photographs, prepare multimedia presentations, create videos, or use other media formats to share and highlight information about their school. Each participating class will share cultural information and create a presentation.

**EARLY PEOPLES SYMBOL PROJECT**

Elementary and Middle School students explore the meanings of their cultural symbols. They begin the process by doing research (Internet, local libraries, museums, art books, and artifacts such as rugs, wall, ceiling, floor drawings, pictographs, etc.) in their communities. Then, they briefly describe the story related to each symbol using journals, online Web tools, PowerPoint Presentations, videos, or digital photos. Each student is invited to share cultural information and create a drawing or painting using these symbols.

**MY HERO LEARNING CIRCLES**

My Hero Learning Circles, a collaboration between Learning Circles and the My Hero Project (www.myhero.com), is a writing and multimedia theme designed to inspire students to create hero stories from around the world. This Circle experience brings together students and teachers who are interested in collaborating with other schools from diverse areas of the world on the topic of heroism through writing, photography, digital arts, audio, drama, and short film. Educators may choose multiple MY HERO Learning Circles to explore that focus on global peers, heroes, heroism, communities, and countries. The My Hero Web site is a safe, virtual online space for teachers and students to discuss and share who inspires them and who are their heroes. Educators and students use state of the art multimedia tools in order to share their heroes with the world through stories, art, audio, short films at www.myhero.com. Teachers easily create an ORGANIZER page of all their students' works. One teacher from Slovenia had this to say after participating in a MY HERO Learning Circle: “The students were happy participating and found it interesting and fun. They learned a lot about other countries and heroes. The students said that a hero is a person who inspires us, a person who leaves a part of themselves with us, a person encouraging us to become a better person ourselves.”

**TEACHER SPONSORED THEMES**

Teachers are invited to sponsor and facilitate a theme for a special Learning Circle. If you have a project idea or suggestion contact Barry Kramer at learningcircles@gmail.com to develop a plan to advertise and gather support for your project. In order to develop a special Circle theme it is best to start the process at least two months before the beginning of the Learning Circles sessions. It is also best to have a facilitator and some classes that may already be interested in the theme.

If any iEARN member would like to use the Learning Circles format for your project, please contact Barry Kramer for information and ideas on how to facilitate communication and interaction among your project participants.
Steps to Getting Started in iEARN Projects

1. BECOME A MEMBER

Before you begin your first project, become a member of iEARN! Membership provides teachers and students access to a global network of educators and an extensive menu of K-12 projects through iEARN’s safe and password protected Collaboration Centre. To register, or request more information, teachers complete our online registration form at iearn.org/cc/connect and information will be sent to the iEARN Coordinator in your country.

2. JOIN A PROJECT*

Next, it’s time to select your first iEARN Global Project! There are many projects to choose from with a wide range of academic subjects, age levels, and time commitment. All projects are aligned with one or more of the United Nations 17 Sustainable Development Goals (SDGs) - a set of targets to improve the health and welfare of the planet and its people by the year 2030. These projects are created and facilitated by members of the iEARN Community and take on many different forms. Most iEARN projects fall into three categories:

a. **Ongoing projects** which run year after year continuously. Participants can join at any time throughout the year and determine the length of participation.

b. **Short-term projects** with a stated start and end date.

c. **Learning Circles**: made up of a cohort of 6-8 teachers and their classes in a dedicated space in the Collaboration Centre. The groups remain together over a 3-4 month period working on projects drawn from the curriculum of each of the classrooms and organized around a selected theme. At the end of the period the group collects and publishes its work.

There are many projects to choose from in iEARN! Try to choose a project that is:

- in your language or in a language you are open to learning
- relevant to your students and their needs
- able to fit into your school's curriculum
- age-appropriate for your students
- happening at an appropriate time for you in your academic schedule

Several resources will help you find current iEARN projects and how to join them:

- **iEARN Project Book** - This book includes all projects as of September 2020
- **iEARN Project Database on the Collaboration Centre** - iEARN’s searchable project database has detailed information about projects in the iEARN community. (Note: In order to join and participate in projects, registration is required.)
- **iEARN in Action: Newsflash** - Our online newsletter is sent every month. Find new projects, people looking for collaborators, updates on continuing projects, and general announcements.
3. FIND CLASSROOM PARTNERS*

Relationships with educators around the world are an essential component to a successful iEARN project. A strong relationship between educators will ensure that students experience successful cross-cultural connections and collaboration. Here are four easy ways to find educator and classroom partners in the iEARN Network:

• Post in the Teacher’s Forum
• Post in the Discussion Forum of the project you’ve joined
• Find a Teacher in the Educator Search
• Join one of iEARN’s virtual events to connect with other educators

*Steps 2 and 3 can be done in the order that makes sense for you. Some teachers will select a project and then find partners, while others may make connections first and join a project together.

4. CONDUCT PROJECT ACTIVITIES

The Project Facilitators for each iEARN Project are there to help you connect with other iEARN teachers participating in the project, as well as guide you in activities and project work your class can complete. You can find the Project Facilitator’s email contact information on the specific forum for the project you are interested in joining.

We recommend posting a discussion in the forum of the iEARN Project you are participating in to introduce yourself to the Project Facilitator and other project participants. In your post, it is best to include:

• An introduction to yourself and your students
• Your objectives for joining the project
• Your schedule and timeline for participation

iEARN Golden Rule: For every post you or your students make, respond to at least two others!

iEARN projects take shape through a combination of in-class class project work and online exchange activities. Classroom activities can include research, writing, class discussion, media creation, experiments, group work, and other homework or in-class activities that explore the topic and align with your content and skills standards. Exchange activities include forum discussions, media sharing, video conferencing, or other activities where students communicate online with their partner classrooms. In-class and exchange activities build up to the creation of a final product, such as a joint student newsletter, website, video, or service activity.

5. SHOWCASE STUDENT OUTCOMES

A final component of global project-based learning is to share your collaborative work with your local and global community. When students share the results of their work, they become more engaged in the class subject matter, create higher quality results, and become empowered by raising awareness of key global issues and multiplying the impact of their learning. Consider ways to further publish and present your global project work to the local community and the world beyond. The “Presenting Student Outcomes” Module in the iEARN Teacher’s Guide includes many ideas for sharing work - guide.iearn.org/engaging-the-community/m8-presenting-student-outcomes/

• Use school bulletin boards, publications, websites, wikis, blogs, and more if you have them.
• Update iEARN on your progress and we will include these updates in our regular iEARN in Action: Newsflash (Email newsflash@iearn.org).
• Present at one of iEARN’s Virtual Project Exhibitions in December 2020 and May 2021.
To enter the iEARN Collaboration Centre, go to iearn.org and click “Login” or “Join” at the upper right corner of the page. Please note that an underscore (_) is required in your User Name. For example, Jose_Garcia. To retrieve your login information, see https://iearn.org/cc/recover.

There are 3 primary areas of the Collaboration Centre (https://iearn.org/collaboration):

1. **COLLABORATION SECTION**
   The three primary spaces in the Collaboration Section are the iEARN Project Space, the Learning Circles Space, and the iEARN General Discussion Space.

   In all the groups within the spaces you will need to join a group by clicking on the “Join Group” button before you can post in the forums.

   - **iEARN Project Space** - This space has a group for each iEARN project. In each group, you will find the project description, forum, and media that is associated with the project.

   - **Learning Circles Space** - Learning Circles Space - This space is dedicated to the iEARN Learning Circle, a type of collaborative project structure in iEARN. To register for Learning Circles, click on the “Join This Space” button and fill out the form.

   - **iEARN General Discussion Space** - This space contains the Teachers Forum, Youth Forum, Practice Group, and special groups for different languages such as Arabic, Chinese, Russian, Spanish, etc.

2. **MEMBER DASHBOARD:**
   In the Member Dashboard section, you will see “My Groups,” which lists the groups you have joined, information about new opportunities, and an area with links to tutorials to help you with the Collaboration Centre.

3. **SEARCH:**
   Login to search for projects, educators, media and discussions from around the world.

**TUTORIALS**

Need help setting up your profile page, managing student accounts, and using the discussion forums? Visit the Collaboration Centre tutorials at tutorials.iearn.org.

**TEACHERS GUIDE**

The iEARN Teacher’s Guide to Online Collaboration & Global Projects is a resource designed to guide educators through the steps of planning and conducting an online, collaborative project with classrooms around the world. This online guide includes nine modules to help teachers plan and develop an iEARN project. Explore the guide at guide.iearn.org.

**LANGUAGE RESOURCES**

Language resources All iEARN forums can be multilingual. Participants can search by language to find projects and groups in languages they might be interested in communicating in. The iEARN Collaboration Centre also has a Google Translate tool embedded in the top right of every page that can be used to translate content on the site. There are also a special language forums for connecting people. The language forums are located in iEARN General Discussion Space (https://iearn.org/cc/space-10).

**Proyectos iEARN Latina Cuadernillo**

Proyectos iEARN Latina Cuadernillo Are you looking to join projects in Spanish, Catalán and Portuguese? Check out the 2020-2021 iEARN-Latina Cuadernillo de Proyectos! This is a subset of the longer iEARN Project Book; it includes just those projects offered in Spanish, Catalán and Portuguese http://bit.ly/iEARNProjectBookSpanish
iEARN professional development provides teachers with the technology, collaborative and organizational skills needed to integrate global projects into their classroom. iEARN Centers around the world provide various training and support opportunities for teachers. Contact your iEARN Country Coordinator for more information: www.iearn.org/countries/countrycoordinators.

Several iEARN country programs offer more extensive online and in-person professional development opportunities for educators. Below are course offerings offered by iEARNArgentina, iEARN-Taiwan and iEARN-USA

**iEARN-ARGENTINA/TELAR/FUNDACIÓN EVOLUCIÓN (FE).** Fundación Evolución (FE) es una organización argentina sin fines de lucro que desde 1989 promueve la integración pedagógica de las Tecnologías de la Información y Comunicación en ámbitos educativos. La FE diseña e implementa iniciativas de alcance nacional, regional e internacional en Formación y acompañamiento de educadores e instituciones interesados en la integración de las TIC en ámbitos educativos formales y no formales; Generación de comunidades virtuales de aprendizaje y colaboración; Formación de mujeres y varones jóvenes con el propósito de desarrollar capacidades tecnológicas para aprender y trabajar; Producción, adaptación y localización de contenidos educativos; Investigación acerca de aspectos del aprendizaje y la enseñanza con TIC y los contextos en los que se desarrollan; Asesoramiento a organismos y gobiernos para la implementación y evaluación de iniciativas pedagógicas de integración de TIC. Para más información: www.fundacionevolucion.org.ar

**iEARN-TAIWAN**

Since 2014, iEARN-Taiwan has offered an online professional development course to Taiwanese K-12 teachers who are beginners of iEARN twice a year. This five-week course is designed to give participants a solid foundation in integrating project-based learning and iEARN collaborative projects into their respective classes. After meeting all the requirements of the course, participants will receive certificates from iEARN-Taiwan and twenty-hour learning credits issued by the Ministry of Education. This course is conducted via both iEARN-Taiwan Online Professional Development Moodle System (http://taiwaniearn.org/course/) and Adobe Connect. Course offered in Chinese.

**iEARN-USA**

iEARN-USA provides a range of virtual and in-person professional development opportunities, including workshops, online trainings, and webinars. iEARN-USA's self-guided training course, iEARN 101 and 102, teaches educators about global project-based learning with iEARN, prepares them to participate in a virtual exchange project with their class, and to collaborate with other teachers from around the world. Additionally, iEARN-USA hosts virtual events and webinars to support educators, both in the U.S. and internationally. These virtual events give educators the opportunity to connect with one another and learn about a particular topic, including: project selection and integration, UN Sustainable Development Goals, building cross-cultural relationships, and more. For more information on iEARN-USA's professional Development, see http://www.us.iearn.org/our-approach.
CREATIVE & LANGUAGE ARTS
**360 VR Cultural Exchange**

*Students exchange immersive 360° virtual reality imagery of their lives and communities as a way to exchange culture and celebrate diversity.*

Short of actual international travel, it’s hard to imagine a better way for students to physically experience life in another country and culture than through virtual reality! In this project, students aged 5-18 will make 360° documentary photos and videos of their community to share with their international partners. They will describe what they have captured in a short written paragraph or a recorded description, and exchange their stories. Themes may include documenting a day in their life at home or school, cultural events, important places in the community, customs, traditions, celebrations, life on the streets, or life in general.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

**Dates:** August 2020 - August 2021

**Language(s):** English

**Project Group:** [iearn.org/cc/space-2/group-555](http://iearn.org/cc/space-2/group-555)

**Contact:** Shahzad Sheikh, Pakistan, Chris Baer, USA, and Benjamin Mathews, Taiwan

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**ABC Cultural**

*Creación de un libro de ABC Cultural mediante la interacción de compañeros locales y globales.*

Cada profesor debe organizarse con sus estudiantes sobre la forma de trabajar el libro ABC Cultural. Se sugiere que se trabajen dos libros ABC Cultural, (uno físico y uno digital para compartir con sus compañeros globales).

**Fase 1:** Presentación de los grupos  
**Fase 2:** Acción (Elaboración del libro ABC Cultural)  
**Fase 3:** Reflexión final

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

**Dates:** August 2020 - October 2020

**Language(s):** Spanish

**Project Group:** [iearn.org/cc/space-2/group-679](http://iearn.org/cc/space-2/group-679)

**Contact:** Carolina Salazar, Guatemala, Domingo Borba, Uruguay

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**Alternate Reality**

*Students create and exchange digital photocomposites to visually imagine what their partners’ lives might be like if they lived in their community.*

If our students can’t physically walk in one another’s shoes, what if they “Photoshopped” each other in? In this project, one class shares photographs of a few volunteer students, posed against a plain background and doing something ordinary, together with their first names and a short description of their interests. Then, their partners digitally transport them to their school and community in captioned, realistic photocomposites, to teach them a little about what their life might be like if they lived in their hosts’ community! Then they discuss, and switch roles. It’s fun, interesting, immersive, and sometimes a little silly!

**Ages:** 12-14 (Middle), 15-18 (Secondary)

**Dates:** November 2020 - June 2020

**Language(s):** English, Spanish

**Project Group:** [iearn.org/cc/space-2/group-323](http://iearn.org/cc/space-2/group-323)

**Contact:** Chris Baer, USA  
Maria Soledad Gomez Saa, Argentina
**Amigos Alrededor del Mundo**

Estudiantes leerán el libro “Amigos” y participarán en actividades sobre los temas de la amistad, la diversidad y la inclusión.

**Beauty of the Beasts**

This project sensitizes students and teachers to endangered and extinct species and cultivates the feeling of responsibility and awareness for the beasts.

**Ciutats Lectores**

Un projecte literari web 2.0 que té com a objectiu principal fomentar la lectura entre els joves a través del joc i l’ús dels dispositius mobils.

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**Amigos es un texto literario en el cual las figuras geométricas, aisladas por sus diferencias, descubren lo maravilloso de jugar y colaborar juntas. En este texto, la autora Alma Flor Ada, enlaza los temas de la amistad, la diversidad y la inclusión a través de las figuras geométricas que cobran vida en esta comunidad que se transforma de un aislamiento entre los personajes hasta un descubrimiento maravilloso de cooperación y amistad. Con este texto, las clases participantes entrarán en el proceso de la lectura y el diálogo creativo para trabajar algunos de los temas que proponemos: 1. Diversidad e inclusión, 2. Integración matemáticas y lenguaje, 3. Pensamiento crítico, 4. El rol del juego, 5. Integración de las tecnologías, 6. Valores (amistad) y 7. Creatividad (poesía, canciones, arte u otros).**

**Join the celebration of nature through the eyes of students from around the world. “Beauty of the Beasts” is a global project inviting students to capture the grandeur and magnificence of animals indigenous to their areas through original artwork and poetry.**

**Artwork and poetry must be the student’s original masterpiece; their own interpretation of the beauty and uniqueness of these marvelous creatures. All art mediums and poetry styles are acceptable. Students may participate in either art or poetry divisions, or are welcome to submit work in both.**

**Conèixer autors propers als alumnes, la seva obra, els seus personatges i escenaris seran els elements clau de treball a partir dels que girarà la proposta. A partir de la creació i resolució d’enigmes i creació de rutes literàries geolocalitzades que l’alumne anirà descobrint diferents autors i la seva obra.**
Digital Storytelling for Exchange

Students will create two minute video-mediated and structured stories on life experience to establish mutual understanding and strengthen tolerance.

The philosophy behind this is that life, experiences, experiments and inventions are just a series of dramatic arcs. The hook introduces important background information to the audience. Exposition can be conveyed through dialogues, flashbacks, character’s thoughts, and background details. Student created videos will include an introduction, the rising action, the climax, the resolution, and the conclusion.

The students may use pictures, recorded footage or audio streams using their digital cameras or mobiles. They then upload the videos on Youtube and share the link to watch and comment.

Dreamline World

Imagine a world where every child knows their power of their connected dreams.

Dreamline cultivates imagination, community, awareness, and change by engaging young people globally to listen, reflect, create, and share their dreams. We are strongly aligned to UN SDGs. The Dreamline Program has four stages:

MAKE BANNERS: Live or remotely, students connect with the dreams of others around the world, reflect on their values and visions of change, then create their Dream Banner using art and worlds.

GO GLOBAL: Group leaders use the Dreamline World app to instantly post each sharable geotagged Dreamline Flag, a voice recording of the student reading it, and #s for values and related UN SDGs.

GO LOCAL: Where possible, Banners are attached to a physical Dreamline and displayed for the community.

CREATE CHANGE: Students are encouraged to write simple steps for following their dream—a dream path—and to post it digitally as a part of their Dream Banner.
**Folk Tales/Storytelling: Past and Present**

Students share their stories in digital forms and through live storytelling sessions, sharing pictures and videos prepared by students about folk tales.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
**Dates:** August 2020 - August 2021
**Language(s):** English
**Project Group:** [iearn.org/cc/space-2/group-440](http://iearn.org/cc/space-2/group-440)
**Contact:** Imran Khan, Pakistan

Storytelling is an old tradition and is found in all cultures and countries. With the advancement of technology and communication tools, the ways and modes of storytelling have changed. This project aims to revive the tradition of storytelling through digital tools and connect students from different parts of the world on the project forum to share their stories, experiences and aspirations. Students will share their stories through any digital form they wish to use (video, audio, text, or photos).

**Global Art: Sense of Caring**

The purpose of this project is to support youth to exchange digital photos/artwork and writing on the theme of caring.

**Ages:** 5-11 (Primary), 12-14 (Middle)
**Dates:** August 2020 - June 2021
**Language(s):** English
**Project Group:** [iearn.org/cc/space-2/group-89](http://iearn.org/cc/space-2/group-89)
**Website:** [http://senseofcaring.tumblr.com/](http://senseofcaring.tumblr.com/)
**Contact:** Alema Nasim, Pakistan
Hina Sadia, Pakistan

Students express themselves through art promoting their sense of thinking, caring and learning. Students create artwork and write some poems to match the story that can make a difference in the lives of others. Students also design a class service learning project that demonstrates caring for others and take action to benefit their community.

Students use different mediums to produce artwork on the theme of caring. Students can also take digital photographs that show what they care about and how they care for one another and other living things in their schools, families, communities and the world. Students will use these images along with text to create a presentation or digital story to share with the world.

**Global Food Show and Tell**

Students share, compare and contrast different types of foods eaten in their home countries.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
**Dates:** August 2020 - August 2021
**Language(s):** English
**Project Group:** [iearn.org/cc/space-2/group-326](http://iearn.org/cc/space-2/group-326)
**Contact:** Maria Soledad Gomez Saa, Argentina
Lynn deAraujo, USA

Investigating a different category of food each month, participating students will share the foods that are typical to their country. In this way, the students will be able to show and tell not only about the natural resources available in their area, but the local rituals, as well.

Each month the students share a video letter showing the food and describing it in the iEARN Forum. They can also include the recipe and a written or video response. Would they enjoy that food? Do they have something similar in their country?
**Hands for Peace**

*The main purpose of Hands for Peace is the discussion of peace values and attitudes related with it. The project was conceived having in mind that talking about peace is never enough.*

“Hands for Peace” is a collaborative project that aims to promote the culture of peace, tolerance, and understanding among the participants, having as the main inspiration concrete gestures and signs of peace, and the examples given by pacifists. The Project is developed through several activities and multiple resources from different subjects.

Teachers start answering the questions: “What is Peace for you? “Why it is important to talk about Peace?” Then, the teacher invites the students to research about famous peacemakers, their bios, their main contributions to the culture of peace, which made them remarkable to humankind. As a follow up, the students are then invited to answer how they can also contribute to a peaceful world.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
**Dates:** September - November 2019
**Language(s):** Spanish, Portuguese, English
**Project Group:** [iearn.org/cc/space-2/group-484](http://iearn.org/cc/space-2/group-484)
**Contact:** Almerinda Garibaldi, Claudia Bautista, Patricia Faustino, Brazil

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**Heart to Heart**

*A writing project that promotes friendship around the world through writing.*

Heart To Heart is a globally friendly project. Students share their feelings/emotions and participate in different themes monthly. Each month a new theme is posted and students respond, post pictures, make videos and video conferences, and write about that theme in the project forum.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
**Dates:** September 2019 - May 2020
**Language(s):** English, Russian
**Project Group:** [iearn.org/cc/space-2/group-195](http://iearn.org/cc/space-2/group-195)
**Website:** [ourlittleenglish.blogspot.ru/2011/01/heart-to-heart-project.html](http://ourlittleenglish.blogspot.ru/2011/01/heart-to-heart-project.html)
**Contact:** Olga Timofeeva, Russia

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**Holiday Card Exchange**

*Classrooms explain their holiday traditions by sending cards to their partners around the world.*

Teachers and students prepare an envelope with holiday cards to send to the other participants. Students may send Chinese New Year, Christmas, Hanukkah, Kwanzaa or Eid greeting cards or cards that show local celebrations during December or January. Each school will be placed in a group with approximately seven other schools and will prepare either handmade or purchased cards (decorations may be included) to send to each of the other schools.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
**Dates:** Registration from August 20 to October 31, 2019  
Project dates: September 2019 - March 2020
**Language(s):** English
**Project Group:** [iearn.org/cc/space-2/group-97](http://iearn.org/cc/space-2/group-97)
**Contact:** Judy Barr, Australia
iMagzz-Making Myself Heard

An e-magazine project for students to express themselves.

**Ages:** 12-14 (Middle), 15-18 (Secondary)  
**Dates:** October 2020 - May 2021  
**Language(s):** English  
**Project Group:** [iearn.org/cc/space-2/group-334](iearn.org/cc/space-2/group-334)  
**Contact:** Geeta Rajan, Sunita Bhagwat, India

iMagzz Making Myself Heard is an interesting project catering to students of all ages. Whether eight year old or eighteen year old, a student can use the project as a platform to express himself/herself. This project is also a good platform for students who wish to be future writers and good reporters. The participants write and share their posts with other participants.

International Book Club

Reading gives us knowledge; knowledge gives us power. Connect with a teacher in another country to form a book club partnership that will inspire your students to improve their lives and the world.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)  
**Dates:** September 2020 - May 2021  
**Language(s):** English, Spanish, French  
**Project Group:** [iearn.org/cc/space-2/group-483](iearn.org/cc/space-2/group-483)  
**Contact:** Fay Stump, USA

Connect with a teacher, or multiple teachers, in other countries to form a book club and select your books and activities. Classrooms will collaborate within the clubs to read, discuss, and complete projects related to their selected books or one of the suggested feature books.

The goals of the International Book Club include: promote global literacy; increase awareness and understanding of UN SDG's through reading; provide forum for exchange of knowledge and insights gained from reading; provide recommendations of multicultural literature and books related to goals; develop 21st Century Skills: Communication, Collaboration, Critical Thinking, Creativity, Citizenship.

International Dinner Party

Students will make a painting of a typical dinner placesetting from their individual countries, then write something about it.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)  
**Dates:** September 2020 - May 2021  
**Language(s):** English  
**Project Group:** [iearn.org/cc/space-2/group-682](iearn.org/cc/space-2/group-682)  
**Contact:** Maggie Tobin, USA

Students create a piece of artwork that shows an aerial view of a typical meal they eat on a piece of 12 x 18 (inch or cm) paper or canvas. Students write a short description about their meal: Where did the food come from? Was it locally grown, imported, or processed? Is it a traditional meal? Who grew the food? Are they paid a fair wage?

Students take photographs of their artwork and share it, along with their writing, in the Collaboration Centre. They can respond to other posts and engage in discussion about food. Teachers are encouraged to print a select number of paintings and writing from around the world.
**International Film Club**

*Empower your students to make a difference by reflecting on the important themes that movies and documentaries portray.*

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: August 2020 - August 2021
Language(s): English
Project Group: [iearn.org/cc/space-2/group-554](https://iearn.org/cc/space-2/group-554)
Contact: Katie Flynn, USA
Khalid Fethi, Morocco

The goals of the International Film Club include:
- develop 21st Century Skills: Communication, Collaboration, Critical Thinking, Creativity, Citizenship;
- increase knowledge about cultures, historical events, and people who are highlighted in the films;
- connect themes of selected films to one or more of the UN SDGs;
- take action to transform our world.

**Kids International Film Festival**

*Students make a short film and screen their movie and movies by other schools.*

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 2020 - August 2021
Language(s): English
Project Group: [iearn.org/cc/space-2/group-472](https://iearn.org/cc/space-2/group-472)
Website: [www.moviemaking.club](http://www.moviemaking.club)
Contact: Benjamin Mathews, Taiwan

Students work together to write, perform in, edit and subtitle their own short film. After finishing, the students organise a screening to show their film and films made by other students around the world.

Schools can work independently during the production phases or they can partner with a school to create a collaborative film project. Students then go through the process of writing a script, making a storyboard, Shoot their film and editing it together. Animation projects are also welcome. After the video is complete share it with the other schools and organize a screening of your film and films produced by other schools.

**MY HERO Call to Action**

*Students produce and share original stories, short films, art, and music celebrating the efforts of those making positive change in their community or the world.*

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: October 2020 - May 2021
Language(s): English
Project Group: [iearn.org/cc/space-2/group-112](https://iearn.org/cc/space-2/group-112)
Website: [www.myhero.com](http://www.myhero.com) and Spanish: [mihero.org](http://mihero.org)
Contact: Laura Nietzer, USA

Students create and share original stories, short videos, art, and/or music to raise awareness about a local or global issue they care about and share their projects with MY HERO, an interdisciplinary, online, interactive website that celebrates the best of humanity through essays, artwork, audio, drama, and short films. Students will share their ideas through iEARN’s platform and have the opportunity to participate in MY HERO’s International Film Festival and Song Contest. Teachers will have the opportunity to collaborate with other educators through the forum and engage their students in collaborative work. MY HERO will share resources, guides and mentors to guide participants throughout the project.
My Name Around the World

Students research and share information about own name. Students can create different visualizations of name.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 2020 - June 2021
Language(s): English, Georgian, Russian
Project Group: iearn.org/cc/space-2/group-115
Website: www.mynameprojectworks.blogspot.com
Contact: Pavle Tvaliashvili, Georgia

My Name Around the World

Through My Name Around The World, students will explore and work on following issues - Process of Name Giving in the country or in local community - history of this celebration, who and how take part in it, what this process mean for students, for his/her parents and grandparents. On web-page of project it is possible to see small works of students from different countries. Students research and share information about own name.

Narnia and CS Lewis

Share in an exchange on Narnia, the fantastic land from the CS Lewis book.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 2020 - June 2021
Language(s): Italian, English
Project Group: iearn.org/cc/space-2/group-118
Website: www.narnia.it
Contact: Fortunati Giuseppe, Italy

Narnia and CS Lewis

Many people around the world have read the magic books “Chronicles of Narnia” written by CS Lewis. These books have a very high educational value and can stimulate students to think about right and wrong. For this year we chose the book “The Silver Chair.” Many students know this book and can speak about it in order to create a community all around the world. Students can also find out more about why the name Narnia was chosen by CS Lewis - because it was the old name of an Italian Town named Narni.

One Day in the Life

Students write about, photograph, and discuss their daily lives, both on ordinary days and on special occasions.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 2020 - June 2021
Language(s): English
Project Group: iearn.org/cc/space-2/group-6
Contact: Iram Sadiq, Pakistan, Christine Hockert, USA

One Day in the Life

One Day in the Life is a project in which students exchange photographs/images describing days in their lives, and then make cross-cultural comparisons. Students may discuss aspects of a typical day (like visiting the market or going to school) or they may document special days (like vacations, birthdays, celebrations, or holidays).

While writing is often an important component of student participation, English or Spanish proficiency is not required. Autobiographical documentary photography and video and other media (typically with accompanying explanatory text) are welcomed.
**Origami Project**

*A project connecting students with art therapy and how origami works.*

This is a project that provides children entertainment as they see the transformation of a sheet of paper to a three-dimensional object. It does not take much space, much money, or much time. It only requires a sheet of paper and the instructions on how to fold origami. The project also contributes to others and the planet. Through folding origami, children can learn a new way of playing with paper. They also learn concentration and patience and can make small gifts to please others. They learn how to fold an origami crane, a symbol of world peace.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 2020 - August 2021
Language(s): English, Japanese
Project Group: [iearn.org/cc/space-2/group-129](http://iearn.org/cc/space-2/group-129)
Website: [www.jearn.jp/japan/index.html](http://www.jearn.jp/japan/index.html)
Contact: Yoshiko Fukui, Japan

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**Orillas Clases Hermanas**

*Cada pareja de clases hermanas tendrá su espacio para llevar a cabo su proyecto colaborativo.*

De Orilla a Orilla es un proyecto internacional para la investigación educativa, el cual se ha enfocado en documentar las mejores prácticas de la sala de clases para la integración del aprendizaje intercultural mediante las redes de aprendizaje global. Orillas no es un proyecto de estudiante a estudiante o “pen pal” sino conjuntos de colaboraciones de clase a clase diseñadas por dos o más maestros los cuales se han unido por intereses comunes o grado de sus estudiantes. Los maestros participantes planifican e implantan proyectos comparativos entre las clases distantes. Algunos de estos proyectos incluyen las encuestas en la comunidad, las investigaciones en ciencias y matemáticas, proyectos de geografía, la historia oral y la recopilación de folclor.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 2019 - June 2020
Language(s): Spanish, English
Project Group: [iearn.org/cc/space-2/group-499](http://iearn.org/cc/space-2/group-499)
Website: [http://www.orillas.org](http://www.orillas.org)
Contact: Kristin Brown, Enid Figueroa, Orillas

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**Our Story Book**

*A project to collect different ideas from diverse cultures and countries to complete one amazing story. By collaborating with international partners, students can contribute their ideas to the story, and also learn from others’ opinions.*

"Our Story Book" is a project to collect different ideas from diverse culture and countries to complete one amazing story. Two schools will be matched to work together and create a story by writing, painting, and drawing. One school works on the first part of the story, the other school works on the rest part of the story. After the story book is completed. We recommend you to have an online webinar to share the reflections and feedback.

1. Our Story Book project runs once a year. It begins on September 27, 2020 and ends on December 19, 2020.
2. Two countries/groups will be matched to work together for a story.
3. There are two themes of the project. One is "Story book". The other one is "Picture book".

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 2020 - December 2020
Language(s): English
Project Group: [iearn.org/cc/space-2/group-399](http://iearn.org/cc/space-2/group-399)
Contact: Vinny Tsao, TWu Sam, Taiwan
Pen Friends - Pen Pals

*Through letter writing, we aim to contribute to peace in the world, promote friendship within the community, and share our culture.*

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 2020 - July 2021
Language(s): English, Japanese
Project Group: [iearn.org/cc/space-2/group-130](https://iearn.org/cc/space-2/group-130)
Website: [www.pfc.post.japanpost.jp/english/index.html](http://www.pfc.post.japanpost.jp/english/index.html)
Contact: Pen Friend Clubs of Japan

The Pen Friend Clubs of Japan are organizations of young boys and girls exchanging letters with friends within and outside the country and thus enjoying various activities through friendly correspondence. The members are mainly elementary, junior or senior high school students. For over 50 years, the Pen Friend Clubs of Japan has matched wonderful pen friends for Japanese and non-Japanese boys and girls from all over the world.

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QR Week

*Incorporar códigos QR realizados por los alumnos en un mural colectivo en línea, compartiendo mensajes con el tópico “Ideas para mejorar el mundo.”*

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: April 2021
Language(s): Spanish, English, Catalan
Project Group: [https://iearn.org/cc/space-2/group-725](https://iearn.org/cc/space-2/group-725)
Website: [http://qrweek.iearn.cat/](http://qrweek.iearn.cat/)
Contact: Gelu Morales, Spain

Nos centraremos en las pequeñas cosas que están a nuestro alcance para mejorar nuestro entorno. Es por ello que, con el tópico “Ideas para mejorar el mundo”, proponemos a los alumnos que nos envíen su mensaje con aportaciones de mejora para su entorno más cercano. “Piensa globalmente, actúa localmente (Think Global, Act Local)”. Es importante que el contenido sea significativo para el alumno o grupo de alumnos, y aconsejamos que los autores sean ellos mismos.

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Smiling World

*A project to promote happiness throughout the world by spreading international smiles.*

Ages: 5-11 (Primary), 12-14 (Middle)
Dates: September 2020 - May 2021
Language(s): Russian, English
Project Group: [iearn.org/cc/space-2/group-327](https://iearn.org/cc/space-2/group-327)
Website: [olga-smilingworld.blogspot.ru](http://olga-smilingworld.blogspot.ru)
Contact: Olga Timofeeva, Russia

Smiling World is a project that aims to promote international peace throughout the world through smiles. We will enlist the help of schools and exchange posters, murals and love. We will show the world we are ready for peace and harmony. A world with smiles is a world with sunshine - let’s let the rays beam.
Special Place

To promote intercultural exchange and contribute a better world to live in, participants share local places that are precious to them in any digital form.

Participants select one local spot that gives them a very special feeling and write a story about that spot. Use short stories with videos, digital photos or drawing to show us what your special place looks like. You may select any writing genre or write a poem to describe your special place, and share what is special about it for you. Is it a place where you prefer to be alone or with others? Create a word or picture so we can experience your special place. Decide what you can do to preserve the uniqueness of this place. Tell us what you did and whether there is anything you want others to do. If you are interested, you can also look for a partner and exchange postcards of special places with each other.

Taisho Koto

This project explores the harmonies from Taisho Koto, a traditional Japanese instrument, to open the way to the future.

How do you think about power of the music? This project explores the harmonies from Taisho Koto, a traditional Japanese instrument, to open the way to the future. Taisho koto instrument was invented in Japan. It will be 100 years since its release. This instrument was designed to be easily played so that people who are not experienced with playing musical instruments could learn. As such, it was a preferred instrument of the common people. This project began so that many people around the world could learn and enjoy music.
Talking Kites All Over the World/Chiringas que Hablan

A tradition of flying kites with personal and group images of our dreams for a better world in the footsteps of J. Korczak

Students make kites to fly as a massive tribute dedicated to advancing cultural and social dialogue, a symbol of bridging the gap and understanding the “other.” This has become a continuous tradition of flying kites with personal and group images of our dreams for a better world, a world of co-existence, tolerance, acceptance of the “other” and peace. The program includes learning about Janusz Korczak, reading Korczak’s Declaration of Children’s Rights, and constructing, decorating and flying kites, with a quotation from Korczak.

### Ages:
5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

### Dates:
October 2019 - June 2020
Kites will be flown on and around March 21, 2020

### Language(s):
English, Spanish

### Project Group:
[iearn.org/cc/space-2/group-95](http://iearn.org/cc/space-2/group-95)

### Contact:
Gabriela Favarotto, Argentina

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Te Cuento Un Cuento

Alumnos y sus docentes producen y comparten cuentos a partir de imágenes y sonidos utilizando el lenguaje como medio creativo.

El gran desafío de este proyecto es integrar el uso de las TIC en el desarrollo del proceso de alfabetización, realizando el intercambio entre escuelas de distintos lugares en un espacio virtual de trabajo. Los docentes pueden integrar el proyecto como actividad de iniciación a un tema particular, como desarrollo del trabajo en lectura y escritura, como cierre de una materia específica. Cada docente tiene la libertad de adaptar las actividades sugeridas de acuerdo a la edad y nivel de su grupo de alumnos.

### Ages:
5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

### Dates:
septiembre 2020 a noviembre 2020

### Language(s):
Spanish

### Project Group:
[iearn.org/cc/space-2/group-384](http://iearn.org/cc/space-2/group-384)

### Contact:
Gabriela Favarotto, Argentina

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Teddy Bear Project

An international teddy bear exchange using email and postal mail.

This project aims to foster tolerance and understanding of cultures other than your own. After teachers register, the facilitator matches you with a partner class. Once paired, classes send each other a Teddy Bear or other soft toy by airmail through the normal postal system. The bear sends home diary messages by email or through the iEARN Teddy Bear Forum at least once a week. The students write the diary messages as if they are the visiting bear describing its experiences in the new culture. Registration is important to find a partner, even after matching your partner needs to contact you. Especially include the correct e-mail address, phone number, postal address. A typo can cause a trouble which will take extra time to start TBP between eager teachers.

### Ages:
5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

### Dates:
September 2020 - September 2021

### Language(s):
English, Japanese, and other languages

### Project Group:
English: [iearn.org/cc/space-2/group-94](http://iearn.org/cc/space-2/group-94)

### Website:
[www2.iearn.jp/fs/1191/index.htm](http://www2.iearn.jp/fs/1191/index.htm)

### Contact:
English: Maria Conte, USA, Puppala Rasagnya, Japan
Write On

A project using interesting prompts to encourage students to express themselves and develop their writing skills.

- **Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
- **Dates:** October 2020 - March 2021
- **Language(s):** English
- **Project Group:** [iearn.org/cc/space-2/group-45](http://iearn.org/cc/space-2/group-45)
- **Contact:** Farah Kamal, Tubi Naz, Pakistan

The Write On Project is focused on developing students’ writing skills in four domains of writing: Persuasive, Expository, Narrative and Descriptive. Emphasis is placed on the importance of clear and thoughtful writing. Participants are encouraged to share their reflections or reviews on any shared article or book they have read, and invite others to discuss these writings. In addition, students can use a news article or heading/caption of the news article as a debate prompt, and can invite others to add comic writing by adding dialogues in blank speech bubble. The project facilitator as well as the teachers of the participating classes will periodically post prompts focusing on one of the above domains, inviting students from all around to respond to them.

Us Ho Expliquem

Project to work on text typologies.

- **Ages:** 5-11 (Primary)
- **Dates:** October 2020 - May 2021
- **Language(s):** Catalan
- **Project Group:** [https://iearn.org/cc/space-2/group-724](https://iearn.org/cc/space-2/group-724)
- **Website:** [http://ushoexpliquem.iearn.cat/](http://ushoexpliquem.iearn.cat/)
- **Contact:** Margarita Guino, Spain

Groups can participate in two different itineraries. In one of them, the narrative, the descriptive and the interview texts. In the other, the argumentative text, the instructive text and the interview. In each of the text typologies they use a different ICT tool to publish their productions. Taip is the character that encourages students to create their productions and share them with classmates. After each work session, the groups explain in a shared document how the session has been developed, the difficulties they have encountered and how they have progressed in their work.
HUMANITIES & SOCIAL SCIENCES
**Atlas de la Diversidad Cultural**

Profesores y alumnos establecen lazos de cooperación, amistad, biblioteca multimedia construida gracias a aportaciones de participantes.

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<tr>
<th>Ages:</th>
<th>5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)</th>
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<tbody>
<tr>
<td>Dates:</td>
<td>Segunda edición 2020, Inscripción: Agosto</td>
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<td>Primera edición 2021, Inscripción: Marzo</td>
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<td>Project Group:</td>
<td>iearn.org/cc/space-2/group-479</td>
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<tr>
<td>Website:</td>
<td><a href="http://www.atlasdeladiversidad.net">http://www.atlasdeladiversidad.net</a></td>
</tr>
<tr>
<td>Contact:</td>
<td>Aída Beatriz Sánchez, Cristina Bosio Ferrer, Argentina</td>
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</table>

*Se compone de una red de escuelas que gracias a la colaboración mutua ha generado una de las bases de datos sobre la diversidad cultural más importantes y extensas del mundo. Un espacio en el que se pretende recoger las particularidades propias de cada lugar a partir del criterio y la visión subjetiva de los participantes.*

El ATLAS es también un lugar de encuentro, de reflexión y de aprendizaje colaborativo. Una manera de promover, a través de las TIC, la equidad, la tolerancia, el multilingüismo y el pluralismo en todas sus expresiones.

**Be Kind, Don’t Leave them Behind**

Students collaborate to reduce the suffering of vulnerable people in their communities.

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<tr>
<th>Ages:</th>
<th>12-14 (Middle), 15-18 (Secondary)</th>
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<tr>
<td>Dates:</td>
<td>November 15, 2020 - March 30, 2021</td>
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<td>Project Group:</td>
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<tr>
<td>Contact:</td>
<td>Kathy Bosiak, USA, Jallal Hariri, Morocco</td>
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*There are many in our societies that need our help, including the poor, orphans and the victims of natural disasters. It is, in part, our duty as educators to ingrain in our students such global values as compassion, assistance and thoughtfulness. In this project, students select one or more social issues they would like to work on and collaborate to make a positive change on the local level and then share their outcomes globally.*

**Bongoh**

A simulation game where students travel to an imaginary archipelago.

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<th>Ages:</th>
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<tr>
<td>Dates:</td>
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<tr>
<td>Website:</td>
<td>bongoh.iearn.cat</td>
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<tr>
<td>Contact:</td>
<td>Margarita Guinó Arias, Spain</td>
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</table>

*The islands of the Bongoh archipelago are in the shape of each Bongoh letter. First activity - participating groups introduce themselves. Second activity - they explain how they arrived at one of the islands. Third activity - they describe the place where they are. Fourth activity - they meet other participants in a meeting. Last activity - they must decide whether to return home or stay on the island. All productions are posted on a blog. Teachers choose the ICT tools their pupils are going to use to produce their products.*
**CIVICS: Youth Volunteerism and Service**

An action-based project in which students evaluate and act on social issues in their communities, promoting service learning and community leadership.

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<tr>
<td>Dates:</td>
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<td>Website:</td>
<td>[<a href="http://www.iearn">www.iearn</a> Civics.wordpress.com](<a href="http://www.iearn">http://www.iearn</a> Civics.wordpress.com)</td>
</tr>
<tr>
<td>Contact:</td>
<td>Sarah Zubair, Pakistan</td>
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The CIVICS project serves as a platform for young people to be actively involved in their communities. Groups of students will be guided to work around Sustainable Development Goals focusing on issues like environment, eradication of poverty, women’s education, and education and literacy. Students will plan action projects and respond to some of these issues through a process of reflection, dialogue and action.

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**Cultural Package Exchange**

Schools from two different countries exchange a box full of cultural items such as cultural clothes, food and ornaments.

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<tr>
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<td>Contact:</td>
<td>Asmaa Al Beriki, Oman</td>
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The project will have schools matched according to age and country. Their first interaction will be online through the iEARN forum where they will exchange information about themselves, schools, town and country. Then they will decide when it is the time to exchange the actual package. The second stage the teacher asks the students to search and collect items that relate to their cultures, clothes, food, snacks, lucky charms and everything that they think represents their county. They will also write informative descriptions of the items, wrap the box and send it by mail. The final step is when they receive the package, they write in the forum about their reactions, and if they have extra questions about the items.
Day of the Dead, Traditions around the World

In this project, students will carry out an oral or documentary investigation on traditions of the Day of the Dead in a specific locality or region, which allows to encourage knowledge and respect for differences between social, ethnic or linguistic groups and creating spaces for interaction and dialogue.

The interactive components of the project promote the collaboration of students from different distant schools, to exchange similar and different educational experiences, and to increase the quality of learning. Students will have the opportunity to discuss these issues with students from other schools around the world: they will comment on what they learn in the various online forums; they will publish the learning experiences acquired with their classmates and their teachers, in a collaborative digital wall of the project to share their work and learn about similar experiences.

We hope that students enjoy learning about the different cultural manifestations of Day of the Dead through this educational project.

De la Mano de mis Abuelos

La finalidad de este proyecto es alentar a los alumnos a compartir momentos diferentes con los abuelos escuchando con paciencia sus recuerdos de lugares y vivencias de sus tiempos. Registrar con ayuda de las TIC el desarrollo del proceso de intercambio entre las escuelas participantes y en la clase.

The aim of this project is to encourage students to share different moments with their grandparents by listening patiently to their memories of places and their past lives. Record with the help of ICT the development of the exchange process between the participating schools and in the class.
Diccionario Afectivo / Affective Dictionary

**Proyecto colaborativo en red para trabajar los objetivos de desarrollo sostenible de Naciones Unidas.**
*A collaborative project to promote the United Nations Sustainable Development Goals (SDG).*

El proyecto consiste en la construcción colaborativa de un diccionario con definiciones de palabras relacionadas con los 17 SDGs para erradicar la pobreza, proteger el planeta y asegurar la prosperidad para todos. Los estudiantes conectarán los temas curriculares a los objetivos, seleccionarán palabras a definir desde su propio punto de vista, elaborarán un muro utilizando Padlet e interactuarán con sus pares en el foro.

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<tr>
<td>Contact:</td>
<td>Margarita Guino, Rosy Agüila, Enid Figueroa and Kristin Brown, Orillas</td>
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**Early People’s Symbols**

*Exploring early people’s symbols and their cultural history.*

Early People’s Symbols project’s purpose is to explore early peoples’ symbols and their cultural history. Students will conduct research about cultural elements of early peoples such as clothing, jewelry, food growing or gathering, art, tools, weapons, homes, and myths and legends. Students will create symbolic representations of the Early People and create an original piece of artwork. Students from around the globe will be working on this project and it is expected that the outcomes will be quite unique. Students will also create a PowerPoint presentation or movie about the Early Peoples in their country.

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<thead>
<tr>
<th>Ages:</th>
<th>5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)</th>
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<tbody>
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<td>Dates:</td>
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<tr>
<td>Website:</td>
<td><a href="http://sites.google.com/site/earlypeoplesymbols/home">sites.google.com/site/earlypeoplesymbols/home</a></td>
</tr>
<tr>
<td>Contact:</td>
<td>Christine Hockert, Christine Kolstoe, USA Taabeen Baskota, Nepal</td>
</tr>
</tbody>
</table>

**Expresa lo que sientes**

*Brindar habilidades que ayuden a expresar y manejar emociones que puedan interferir en la convivencia diaria y en tiempos de pandemia. ODS 3 y 4.*

El proyecto consta de 8 semanas divididas en 4 sesiones, donde se proponen entre los alumnos distantes, actividades en equipos de trabajo colaborativo. Se abordan temáticas de formación cívica y ética con la finalidad de educar en la identificación y manejo de las emociones propias y la de los demás. El cruce curricular entre las asignaturas de Arte y Español; motivo por el cual, se proponen actividades artísticas, de lectura, escritura y recreación de narraciones como ejes transversales de la educación y gestión emocional.

Los alumnos en equipos trabajan de manera colaborativa en la identificación de las emociones, las propias y la de los demás; a través del análisis y reflexión de obras de arte, música y lecturas.

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<tr>
<td>Contact:</td>
<td>María de los Ángeles Serrano Islas, Mexico</td>
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</tbody>
</table>
**Finding Solutions to Hunger**

Students will research and discuss the root causes of hunger in the world, learning to take meaningful action to create a more just and sustainable world.

Finding Solutions to Hunger is a project in which students of all ages begin to understand the root causes of hunger in the world and to take meaningful action for its elimination. Aligned with the second UN Sustainable Development Goal to end hunger, achieve food security and improved nutrition and promote sustainable agriculture, students of all ages, grade levels and English speaking/writing skills bring their strengths and ideas into collaboration with one another to find solutions.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

**Dates:** September 1, 2020 - June 15, 2021

**Language(s):** English

**Project Group:** [iearn.org/cc/space-2/group-81](http://iearn.org/cc/space-2/group-81)

**Website:** [www.kidscanmakeadifference.org](http://www.kidscanmakeadifference.org)

**Contact:** Mary Brownell, USA
Jane and Larry Levine, USA

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**Folk and Culture Project**

Students explore their local culture to hand it down to the next generation in their local society.

Do you know your local culture? Can you explain it to others? Some local culture is getting to be forgot by the young generation.

We need to educate the children how valuable culture they have and have them to realize the need to leave this culture to posterity. There must be similar situation in many regions in the world.

Children should aware of the value the culture in their region and recognize the importance of leaving the culture to posterity. We encourage children to make a record and uploading our website to hand down these culture to our posterity.

**Ages:** 12-14 (Middle), 15-18 (Secondary)

**Dates:** August 1, 2020 - August 1, 2021

**Language(s):** Japanese

**Project Group:** [iearn.org/cc/space-2/group-631](http://iearn.org/cc/space-2/group-631)

**Contact:** Ayana Tanaka, Ayane Nose, Rasagnya Puppala, Yoshiko Fukui, Japan

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**Folk Costumes Around the Globe**

Students are invited to provide pictures with folk costumes from their countries, describe them and write a few lines about different occasions people wear them.

The project is meant to give the students a chance to share their folk/national costumes, traditions and dances, in order to promote their folklore and traditions. The students will provide pictures of folk costumes together with a short description of them and give information about the occasions when people use/used to wear them. Students can also create short videos reflecting traditions and folk dances from their countries. The pictures and the videos must be uploaded on the project’s forum, where the interaction takes place.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

**Dates:** August 1, 2020 - July 31, 2021

**Language(s):** Spanish, Russian, Romanian, French, English

**Project Group:** [iearn.org/cc/space-2/group-82](http://iearn.org/cc/space-2/group-82)

**Website:** [http://iearn.ro/FolkCostumesAroundTheGlobe/](http://iearn.ro/FolkCostumesAroundTheGlobe/)

**Contact:** Cornelia Platon, Romania
Geofestes

Descubre el patrimonio cultural y el folklore de cada ciudad a través de la descripción de las tradiciones populares y sus fiestas.

Geofestes pretende dar a conocer desde un perspectiva cercana y dinámica cuáles son los orígenes de las fiestas tradicionales populares de los municipios de los centros educativos haciendo una aproximación dinámica y divertida a través del juego y el intercambio de información. Es a partir de la integración de la tecnología y el uso de los dispositivos móviles desde donde se inicia esta propuesta en la que la descubierta de las tradiciones de la celebraciones de fiestas mayores, bailes tradicionales, elementos del folklore tradicional, su origen y función dentro de las celebraciones es la base de esta propuesta didáctica.

Ages: 5-11 (Primary)
Dates: January 11, 2021 - May 28, 2021
Language(s): Catalan, Spanish
Project Group: iearn.org/cc/space-2/group-727
Website: geofestes.iearn.cat
Contact: Albert Correa, Spain

Girls Rising Project - Education for All

Girl Rising is a global campaign for girls’ education and empowerment.

Girls Rising journeys around the globe to witness the strength of the human spirit and the power of education to change the world and students get to know nine unforgettable girls living in the developing world: ordinary girls who confront tremendous challenges and overcome nearly impossible odds to achieve their dreams and obtain a quality education.

Participants are encouraged to watch “Girl Rising” (or excerpted chapters available online). As part of their discussions with other classes, students are encouraged to share ideas about what they can do to make the situation of girls in the world and in their own country better.

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: April 15, 2020 - December 25, 2020
Language(s): English, Spanish
Project Group: iearn.org/cc/space-2/group-315
Contact: Mari Sekine, Japan, Ed Gragert, USA

Healthy Generation and Traditional Cuisine

A project that encourages cooking, sharing, and making friends around the world.

The goal of this project is to positively influence children’s food-related preference, attitudes, and behavior. Students will identify specific features of the national cuisine of the countries participating in the project. The participants of the project are invited to identify their preferences in food, to show their traditional cuisine, to get acquainted with its useful properties and the danger of fast food. During the project, the participants of the will be able to take part in exchanging information, youth surveys, cooking the dishes of traditional national cuisine, and exchanging images and videos to share and document for one another.

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: September 1, 2020 - May 30, 2021
Language(s): English
Project Group: https://iearn.org/cc/space-2/group-556
Contact: Tamar Lolishvili, Georgia
Heritage around the World/ Patrimoine Mondial

A project that enables students to share the heritage of their country.

Participants choose a part of their heritage, such as famous buildings, landscapes, cooking, animals, endangered resources (water, forests, coastlines, marine reserves, coral reefs) to describe and present to their peers. Participants can create a short video, a power point, photos, and more to share their heritage. Personal photos are preferred, but all will be welcome. Schools create a small book or an article as an outcome of the collaboration.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 1, 2020 - August 31, 2021
Language(s): English, French
Project Group: iearn.org/cc/space-2/group-354
Website: https://internationalprojectblog.wordpress.com
Contact: Flore Morgand, France

Local History Project

Students share local history including family histories, descriptions of traditions, and folklore.

The Local History Project is a collaborative project in which students research the history of their communities and share their findings with their global peers. Students collaborate locally and globally, using IC technologies to enhance learning and make a difference in their own communities and around the world.

The goals of the project are: to teach students to care about the place they live, appreciate historical and cultural environment, to care and respect older generations, to understand and appreciate a historical heritage of the past and the present; To create background of their own history and enhance awareness of the significance of local history to students’ present lives.

Ages: 5-11 (Primary)
Dates: September 1, 2020 - June 15, 2021
Language(s): English, Russian
Project Group: iearn.org/cc/space-2/group-104
Website: http://iearnlocalhistory.blogspot.com/
Contact: Shukufa Najafova, Azerbaijan, Maria Gorbul, Russia

Lugares y costumbres de mi ciudad

Un proyecto para ampliar el conocimiento del lugar donde viven los niños y enriquecer las competencias lingüísticas y comunicativas.

Los alumnos junto a sus docentes conocen y recorren lugares de la localidad (para conocer su geografía, costumbres, paisajes, historia etc). También se da participación activa a las familias de los niños quienes seleccionan lugares y/o costumbres para dar a conocer a otros y envían el material a la sala (fotos, comentarios, testimonios) donde son retomados con la participación del grupo completo. Se recolectarán testimonios de adultos mayores a fin de realizar una comparación sobre cómo eran algunos lugares de la ciudad cuando ellos eran pequeños o qué tipo de costumbres tenían cuando niños y que ahora ya no están.

Ages: 5-11 (Primary)
Dates: September 2020 - November 2020, March 2021- November 2021
Language(s): Spanish
Project Group: iearn.org/cc/space-2/group-481
Website: lugaresycostumbres.blogspot.com
Contact: Gabriela Favarotto, Argentina
Machinto-HIROSHIMA for Peace

What Hiroshima and Nagasaki mean today after 75 years.

Based on picture books such as “Machinto”, “My Hiroshima”, and “Watashi no Yamete!”, participants learn about what the dropping of Nuclear bombs on Hiroshima and Nagasaki brought us today. Students do research, listen to the voices of survivors, and invite other students to learn, so that people never forget Hiroshima and Nagasaki and never repeat this evil tragedy in the future.

Money Matters

A project in which students express their opinions & discuss the value of money, interesting facts about money, and even comparisons of banknotes in different countries.

Participants will be divided into groups of 2-4 classes according to their age. Using the project forum participants express their opinions and discuss the value of money, history of money, kid’s pocket money, interesting facts about money, proverbs about money and illustrate them, compare the smallest and biggest banknotes (images, colours, sizes), and make media products (films, posters, presentations, slide shows). Students are suggested to discuss questions connected with earning money, to design currency and other interesting things.

My City and Me

A project about the cultural, social and environmental aspects of the cities we live in.

In this project, participants choose different aspects of their city to research and share about with their contemporaries around the world. Together we can think about activities which can make our lives and those of others living in our cities better. Students can share stories about the cities, make surveys about advantages and disadvantages of living in the city, make posters, presentations, and research what youth can do to improve their city life.
My Dream World

A warm and open place for all students to share ideas about their ideal world.

This project provides an opportunity for the students in schools around the world to share their ideas about their dream world through writing essays, prose, poems and short stories or drawing pictures.

The aims of the project are to develop and promote creativity among students, to promote communication and understanding between students from different countries by learning sharing information and learning about one another’s ideal world and to create a better future for our children.

My Identity, Your Identity

Students talk about their traditional celebrations and the famous monuments and landmarks in their countries.

Students are encouraged to research the elements that form their identities, including the traditions and famous landmarks which are part of their cultures and identities. Students discuss traditional celebrations and how they celebrate them, what kind of clothes they wear, the music they listen to, and what kind of food they cook on those special days.

My School, Your School / Mi Escuela, Tu Escuela

Students compare school life in different countries around the world.

My School, Your School is a collaborative project that has been created to allow students and teachers to see how education is lived around the world. Students are encouraged to look at their institutions and focus on different aspects about their schools such as timetables, routines, sports, uniforms, celebrations and history, among others. Students are expected to share information about their schools with global peers both in the project forum and the project blog. Students are encouraged to use their creativity to present a clear picture of their schools to the world. They can make use of texts, pictures, presentations and videos to collaborate with global peers and develop their intercultural competence.
Natural Disaster Youth Summit

A project in which children learn how to reduce the impacts of disaster through collaboration with global friends.

This is a project in which children will learn the importance of human lives and how to reduce disaster impacts such as earthquakes, volcanic eruptions, wildfires, floods, hurricanes, landslides, tsunamis, droughts and so on through collaboration with global friends.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 1, 2020 - August 31, 2020
Language(s): English, Japanese
Project Group: iearn.org/cc/space-2/group-120
Website: ndys.iearn.jp
Contact: Yoshie Naya, Kazuko Okamoto, Japan, Nimet Atabek, Turkey, Gia Gaspard Taylor, Trinidad and Tobago

Save the Innocent

Youth create media with their perspective on the best way of providing services to help children living with HIV/AIDS.

Save the Innocent engages young people in reducing challenges that hinder growth of children born with or infected with HIV/AIDS. The project will allow youth to learn more about HIV/AIDS and work to find the interventions to reduce the death of children with HIV/AIDS. Youth will share insights on how health and psychosocial services can be best provided to children with HIV/AIDS. Participants will be involved in research, conducting interviews with caregivers, service providers plus the children living with HIV and AIDS. This will help to make conclusions for the best interventions to save the lovely innocent children.

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: September 24, 2020 - July 24, 2021
Language(s): English
Project Group: iearn.org/cc/space-2/group-452
Contact: John Kiberu, Uganda

School Activities Exchange

Students talk about their school activities, inner cultures, collaborate and support each other.

Students are encouraged to explore the identity of their own schools. The themes for the various months include: values of global issue exchange, school and cultural explorations, uniform exchange (if the school provides, not compulsory), activities sharing, forum discussion, and video conferences. Students can write a school uniform diary, or create their own digital virtual uniforms with a specific school symbol or spirit. There’s not only one school partner, but a group of partner schools from the world.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 31, 2020 - August 31, 2021
Language(s): English, Japanese, Chinese
Project Group: iearn.org/cc/space-2/group-122
Contact: Cindea Hung, Taiwan, Huri Cinar, Turkey, and Sounkalo Dembelle, Mali
Special Abilities/Habilidades Especiales
A project that expands the belief that all kids have special abilities waiting to be nurtured

We believe that all kids with special needs have special abilities waiting to be nurtured that will contribute to success in life. This project expands the community of teachers, parents, and others interested in sharing resources designed to discover and develop the special abilities of these students. We invite you to share tools and resources for families and educators.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 2020 - September 2021
Language(s): English, Spanish
Project Group: ieearn.org/cc/space-10/group-215
Contact: Enid Figueroa and Kristin Brown, Orillas

Staying Healthy
This project enables students to develop a healthy life style to keep their mind and body performing at their best.

This project enables students to develop a healthy life style by adapting good eating habits and exercise to help keep their mind and body performing at their best. Students will explore what a healthy diet is and the relationship between diet and health. They will examine their eating habits to determine if they are getting the right foods to stay healthy.

Students will share and discuss the types of foods associated with their culture, traditions, and celebrations that feature foods and food rituals that help them learn about cultures and groups.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 15, 2020 - June 30, 2021
Language(s): English
Project Group: ieearn.org/cc/space-2/group-476
Contact: Alema Nasim, Pakistan

The Olympics & Paralympics in Action (TOPA)
This year’s TOPA stands as a “beacon of hope” with a special focus on wellbeing and solidarity, as students take action to encourage both each other and worldwide athletes striving to do their best in response to COVID-19.

Please join this project with Tokyo 2020 +1 (2021) in mind, at any time between Sep 2020 and June 2021, according to your academic year and class situation. As participants learn about the Spirits and Values of the Olympics (Excellence, Friendship, Respect) and Paralympics (Courage, Determination, Inspiration, Equality), they also have opportunities to explore and respond to COVID-19 in Sports, Art, Music, and Sustainability. The final cheering posters and/or encouragement videos/presentation slides created by all participating schools will be shared at TOPA Global Exhibition in June 2021.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: September 1, 2020 - September 5, 2021
Language(s): English, Japanese and participants’ native languages
Project Group: ieearn.org/cc/space-2/group-676
Contact: Sayuri Hasegawa, Mayumi Takizawa, Japan
## The Parlour

Small groups of students use videoconferencing or other synchronous communication software to hold informal live chats on any topic - or no topic at all!

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<tr>
<td>Contact:</td>
<td>Chris Baer and Kevin McGrath, USA</td>
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The Parlour is a network of iEARN classrooms around the world holding informal, live conversations with each other via teleconferencing software involving small groups of students. Students use the Parlour to discuss topics of mutual interest, to practice speaking and communicating in a particular language, to showcase talents to an interested audience, or simply to get to know one another.

This project is designed to help match partners by age, time, and interests, and to provide ideas, techniques, and "ice-breakers" to inspire rich conversations and meaningful chats. The project encourages student-driven rather than teacher-led conversations; small group-to-small group conversations rather than one-to-one or one-to-many conversations; and natural conversations over scripted conversations and stilted presentations.

## The People on My Street / La Gent del Meu Carrer

Discover local history based on the research and investigation of the origin of the name of the streets and landmarks in your city.

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<td>Contact:</td>
<td>Albert Correa, Spain</td>
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The people of my street is a project for preserving local collective memory and the discovery of the environment. All the towns and cities of the world hide behind the name of their streets small stories that deserve to be preserved and transmitted to future generations. Under the name of a square, an avenue or a small passage there is the name of an artist, a musician, or a painter who hide wonderful stories that must be known and which tighten our relationship with our city and show the city from another perspective. The main objective of this project is to know in depth the history of the municipality from the search and investigation of the names of the streets of the city.
UNESCO World Heritage Sites

Students study the heritage of their country, teach each other, then make guided tours to a place in their country.

Students explore the heritage of their country and any UNESCO heritage place that exists in it, its history, the tales about this place, its meaning in their country's history, and the history of the world. Photos and drawings can be sent to the project’s media album. Students are encouraged to ask each other about UNESCO heritage sites in their countries. If it is desired, partners can be arranged with another school.

Virtual Peace Education Camp

Equip children and adults with personal conflict resolution skills.

Virtual Peace Camp invites children to think about what peace means to them and where they feel peaceful. The project nurtures skills of empathy, which are so important to healthy human development. The follow-up activities encourage children to think about what they can do to build peace, helping to develop interpersonal peace. The project also encourages children to think critically about war and to explore its human cost; they will learn about how children – so often the innocent victims of war – can work together for peace. Most importantly, the main object of this project is to teach students find “win-win” solutions that make the universe feel happy and draw parallels between “lose-lose”, or “win-lose” solutions that either hurt each side or is bullied by one side.

We Create for You, World

The project aims at acknowledging student personal experiences, their perspectives on the present and the future, sharing student outlooks globally and creating the “Digital Visualisation”.

As the world around us comes into contact with obstacles and difficulties, it is important to hear / listen to and spread the opinions of young people to encourage them to discuss their own personal experiences, and to get a better understanding of the present and the future. As a result, a digital platform will be set up to allow young people to share their own visual drawings, illustrated letters, dedications, hopes and aspirations, promises, their letters/ presents to the world, and other creative works. This platform will lead to the creation of a virtual letter/ book dedicated to the world.
World of Music

Understanding the Music of the World to create a collaborative videos based on UN sustainable goals.

Music has its own language, it has its own capacity to heal and spread the positive energy. Project World of Music focuses on sharing our regional or traditional music with the world. Every region and country has its own music, here the students will get to learn about Music all over the world and showcase their own talent. Students can share their music and listen to the traditional music from the natives.

World of Music intends to bring the world closer through music irrespective of the language. Students will learn about the origin, evolution and similarities between different styles and types of Music. Participants will get opportunity to collaborate with other participants across the world and create a Musical composition together!

World We Live In

Participants discuss the world and environment they live in and how to improve it according to the Sustainable Development Goals.

Project participants are invited to discuss problems of their life and Sustainable Development of their regions, suggest the ways of solution of these problems. They share their thoughts and ideas with each other by answering the questions suggested during the discussion as well as by exchanging essays, and sharing pictures and photos.
SCIENCE
TECHNOLOGY
ENGINEERING
& MATH
3D Ideas

Students experiment with 3D software and share their work (free software and tutorials available!)

Students can now use free software to create 3D models, animations, games, VR experiences or even to design 3D printable objects. In this project students share their ideas and their achievements. They can share their early attempts and their hopes for what they would like to do with 3D in the future. Collaboration projects (animations, games, etc.) are also welcome!

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 1, 2020 - August 1, 2021
Language(s): English
Project Group: iearn.org/cc/space-2/group-473
Website: www.computerart.club
Contact: Benjamin Mathews, Taiwan, and Monique Dewachand, Netherlands,

3 Estacions (3 Seasons)

Students work on topics related to three of the seasons of the year: autumn, winter and spring.

Each group chooses a topic that can be studied related to three of the seasons (autumn, winter and spring) to see how it will vary during the school year. The research and projects of the participating groups will depend on the topic they have chosen and the ICT tools to be used. They should post at least one activity in the project blog about each of the three stations.

Ages: 5-11 (Primary)
Dates: October 1, 2020 - May 28, 2021
Language(s): Catalan
Project Group: iearn.org/cc/space-2/group-722
Website: 3estacions.iearn.cat
Contact: Margarita Guinó Arias, Spain

Daffodils and Tulips

Students plant bulbs and collect data on parameters such as latitude, longitude, sunlight, and temperature, tracking when they blossom.

Students in different parts of the world plant bulbs together and collect data on various parameters (latitude, longitude, sunlight, temperature etc.) and track when they blossom. Classrooms around the world choose daffodil and/or tulip bulbs to plant during the same week in November.

Students will be asked to collect temperature data throughout the experiment and report to the group – in addition they will report when the blooms appear etc. The project can be as involved or as simple as your class needs it to be.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: November 24, 2020 - May 24, 2021
Language(s): English
Project Group: iearn.org/cc/space-2/group-15
Contact: Ruti Hotzen, Israel
#Decarbonize #Decolonize

What is climate change, and how does it affect you?

The object of this project is that the students should be aware of the problem of Climate Change and Global Warming on our planet and that they understand the basic fact that we are pouring Greenhouse Gases into the atmosphere at a pace never seen before (Decarbonize) and the power relations between different nations, communities, classes that allow the extraction of resources without taking into account the environmental damage, their causes and their contributions to the Climate Change (Decolonize). The project enables the voice of the students across the world to reach the leaders and policy makers and engage in the fight against climate change both as a group and as a personal commitment.

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: September 1, 2020 - January 31, 2021
Language(s): English, Spanish
Project Group: iearn.org/cc/space-2/group-6
Website: http://decarbonize.tigweb.org/
Contact: Lakshmi Annapurna Chintaluri, India
Carlos Chiu Fu, Peru

Don’t Waste - Create

Thoughtful handling of energy, avoiding litter, recycling and upcycling.

The aim of this project is to awaken consciousness among students about resources, recycling, and avoiding waste. Focus topics include upcycling, water saving, corn is not just corn, recipes with leftovers, and weeds for healing deeds, urban gardening, ideas for gardening on stone ground and with little water.

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 1, 2020 - August 1, 2021
Language(s): English, German, Spanish
Project Group: iearn.org/cc/space-2/group-196
Contact: Maria Bader, Austria
Spanish: Enid Figueroa, Orillas

The Earth Stewardship Project

A hands-on educational initiative that provides students the opportunity to develop 21st century critical thinking skills, creativity, innovation and an openness to new ideas and perspectives.

The Earth Stewardship Project provides the opportunity for teachers to infuse a project-based and research oriented aspect to learning science in the classroom. The overall goal of the project is to develop the skills and abilities of students (cognitive abilities) to grow foods (herbs and vegetables) quickly and with vitality. Students investigate and experiment and come to understand the physical and chemical aspects of growing plants along with a greater understanding in the process of doing science that results in a performance outcomes.

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: September 7, 2020 - May 28, 2021
Language(s): English
Project Group: iearn.org/cc/space-2/group-405
Contact: Greg Reiva, USA
Global Math

This project uses math as a unifying tool to investigate and understand our shared world.

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: September 14, 2020 - June 14, 2021
Language(s): English, Spanish
Project Group: iearn.org/cc/space-2/group-396
Website: http://www.globalmathcollaborative.org
Sign up: http://net.stick.com.ar/
Contact: Ricardo Lopez, Argentina

Golden Ratio

The project aims to make a connection between math and art by using the golden ratio.

Ages: 12-14 (Middle), 15-18 (Secondary)
Dates: October 1, 2020 - May 1, 2021
Language(s): English, Arabic
Project Group: iearn.org/cc/space-2/group-455
Contact: Abeer Qunaibi, Palestine

GOMI on Earth

I am GOMI. People say it is Garbage/Trash in English. No matter what language you speak, I am still GOMI; I am still Trash! This project is about a long journey of GOMI on EARTH and what we can do about it!

Ages: 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)
Dates: August 14, 2020 - June 20, 2021
Language(s): English
Project Group: iearn.org/cc/space-2/group-478
Contact: Yoko Takagi, Japan
Kathy Bosiak, USA

This project includes several collaborative activities throughout the school year. Students use basic secondary mathematics to observe symmetry in their surroundings, compare regional temperatures, model population growth, gather statistics about their communities and measure the size of Earth. The goal is to use mathematics as a common language to facilitate investigation and collaboration.

Math is the basic unit for many sciences in our life because there is no knowledge without numbers and math! In this project we will learn about Golden Ratio through its applications in math especially in Fibonacci numbers. In addition the world of creativity in human body, photography, art, and architecture supported by golden ratio.

Students of each participating country will submit their works, also they can share videos and photos about their classroom activities or their reflections about the project.

You are “GOMI detectives” in Part I and you will visualize and illustrate what GOMI is as you follow its long journey to final destination on EARTH. You investigate and face the “World GOMI Reality” in Part II. You are “GOMI activists” at Part III, where you care about the sources and effects of lots of GOMI and reach your creative GOMI solutions. You can participate in Part I ~ Part III freely based on your class time and students’ ages. There is one more important part: Part IV: GOMI Campaign puts all your hard work up to this point together and allows you to share your voice about caring for our home “EARTH.” This section allows and encourages voices to be expressed in many different ways: dances, songs, “Trashion Shows” or simply meeting and sharing your new knowledge with others.
Guardians of the Birds

*Students learn about, value, and protect these flying species with other students at home and in the global community.*

The purpose of Guardians of the Birds (Guardianes de las aves) is to build an intercultural group of students who will understand and care more about the birds in their towns, cities and countryside. They will have the experience of sharing about their birds with other school friends in the world.

The project promotes the recognition of both the native and migratory birds that students can see in their own communities as well as around the world. A main objective consists of emphasizing the importance of the conservation of nature by training of groups of students, teachers and parents as well as the community.

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<tr>
<td>Contact:</td>
<td>Nury Penagos, Colombia Ana María González. Costa Rica</td>
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</tbody>
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Medicine in My Backyard

*A preservation project that emphasizes transferring ancestral knowledge to-- and preserving traditional plants for--future generations.*

A sustainability project where students play the role of ethnobotanists or cooks to investigate edible and medicinal plants in their local communities and discover the cooking and healing power of plants by sharing and collaborating with other interested classrooms via Virtual Field Trips, while supporting local farmers, increasing quality education, and avoiding wasting water. This project’s vision is to empower students to make informed decisions regarding culinary and medicinal plants by asking questions, such as: How do plants affect human health? How can we preserve and sustain plans? How can people learn how to use plants for medicine? What are some plant remedies? Why is a Botanical Garden important?

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<td>Frederic Lim, USA</td>
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Nuestra Tierra: La Deforestación

*Contribuir a la generación de una conciencia ambiental, basado en el conocimiento del entorno natural y social de los estudiantes de diferentes regiones del mundo.*

En el proyecto se sugieren actividades, en las que los estudiantes de diferentes países comparten ideas, conocimientos, materiales y propuestas para contribuir a mitigar la deforestación en sus regiones. Durante el desarrollo del proyecto, los estudiantes generan productos parciales que les permitan evidenciar los aprendizajes adquiridos. Estos se llevarán a cabo con el uso de herramientas tecnológicas en la web. Al término de las actividades, los estudiantes desarrollan una campaña de divulgación que contenga los temas estudiados y los aprendizajes adquiridos, la cual implementarán en sus escuelas. Los equipos intercambian las evidencias de la campaña y trabajos realizados durante el desarrollo del proyecto, para que en conjunto elaboren una Revista Ecológica.

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<tr>
<td>Contact:</td>
<td>María de los Ángeles Serrano Islas, Mexico</td>
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**OF2 Our Footprints, Our Future**

This project is all about reducing our Carbon footprint for a better world to live.

Youth from around the world use online tools and calculators to measure their carbon footprint and mobilize other youth by drawing their attention towards environmental issues and participate to create a healthy, sustainable environment.

Through the (OF)² project, students can input data about their lifestyles into a unique online youth calculator developed by Zerofootprint.net that has been adapted to recognize different cultural and socio-economic settings, housing, modes of transportation and food consumption. Students discuss how their lifestyle affects climate changes around the world.

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**Protectores en Acción**

Generar conciencia a través de distintas acciones por un cambio en los humanos sobre la tenencia responsable de animales domésticos y protección de la fauna silvestre.

Este proyecto pretende generar conciencia a través de distintas acciones por un cambio de parte de los humanos sobre la tenencia responsable de animales domésticos y silvestres. Por tanto se toman dos premisas de estudio: Estudios avalan que los adultos agresivos contra inocentes son producto en mucho de los casos de una niñez con maltrato animal.

La explotación de los recursos y el crecimiento económico se promovieron sin tener en cuenta las leyes de la naturaleza, como así también el desconocimiento del principio de sustentabilidad en la necesidad de aprovechar los recursos en forma indiscriminada destruyendo el habitat natural de la fauna silvestre.

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**Ruta 34**

Proyecto colaborativo para trabajar la resolución de problemas matemáticos, a través de la gamificación y la geolocalización.

En este proyecto, los alumnos resuelven problemas matemáticos propuestos por los facilitadores del proyecto. Las soluciones de los problemas se convierten en kilómetros que usan para elaborar una ruta o itinerario en un mapa colaborativo. En cada punto del itinerario publican un enigma que deben resolver las demás escuelas participantes.
**Scratch Day Project**

*We make digital stories based on traditional legends of our closest environment.*

The participating groups will use the Scratch online programming language to create two projects: their presentation and the digital narration of a legend that is typical of their cultural tradition. The difficulty of the projects will depend on the age of the students and their mastery of the Scratch language.

**Ages:** 5-11 (Primary)

**Dates:** March 1, 2021 - May 28, 2021

**Language(s):** Catalan, Spanish, English

**Website:** [http://scratchday.iearn.cat/](http://scratchday.iearn.cat/)

**Contact:** Sara Dauder, Margarita Guino Arias, Spain

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**Solar Explorers**

*For students to develop an understanding of the importance of developing sustainable energy sources for the future.*

Students will research alternative energy sources with a focus on solar energy. They will look at the UN Sustainable Development Goal 7: Ensure access to affordable, reliable, sustainable and modern energy for all as a basis for their research and answer the question *Why is this goal important?*

Students will then design, construct and test a solar cooker as an example of alternative energy use and compare their results with other schools.

**Ages:** 5-11 (Primary), 12-14 (Middle)

**Dates:** August 16, 2020 - December 16, 2021

**Language(s):** English

**Project Group:** [iearn.org/cc/space-2/group-474](http://iearn.org/cc/space-2/group-474)

**Contact:** Guy Villiers, Australia

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**Solar Cooking Project**

*Students experiment with alternative energy uses by making, testing, and using solar cookers.*

Participants are invited to experiment with alternative energy uses by making, testing and using solar cookers. Recipes, construction tips, experiments and research findings will be shared on line and compiled on a web site.

**Ages:** 5-11 (Primary), 12-14 (Middle), 15-18 (Secondary)

**Dates:** August 10, 2020 - July 31, 2021

**Language(s):** English

**Project Group:** [iearn.org/cc/space-2/group-113](http://iearn.org/cc/space-2/group-113)

**Contact:** Kathy Bosiak, USA
STICK Project

Repeat the experience of measuring the circumference of the earth as Eratosthenes did 2200 years ago.

This project will be carried out with secondary school students and the main goal is to measure the perimeter of the Earth, similarly to the one used by Eratosthenes more than two thousand years ago. Each group of students and their teachers will measure the height and shadow of a stick during the solar noon of an autumn or spring day. Each school will share the values of its measurements by completing the spreadsheet created in Google. This activity allows us to realize that the human imagination is more relevant than the available technology.

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Water is Life

This project will bring students into active research and action-oriented collaboration concerning water as the vital essence of life.

The Water is Life project enables students to work together, collaboratively and constructively, across and between nations on an issue of global importance: the health and sustainability of the world’s water.

The iEARN Water is Life project brings schools together to collaborate in active research, reflection, planning and in community action in relation to the United Nations Sustainable Development Goals #14 and #6 pertaining to the sustainability and health of the world’s water.

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<td>Contact: Bob Carter, Virginia King, Rob King, Australia</td>
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YouthCaN

Students sharing their interests and projects around protecting the environment in their communities and collaborating with students in other areas doing the same.

YouthCaN is a growing network of youth clubs, classes and community groups who share an interest in studying and protecting the environment. These groups are youth-directed. They coordinate local hikes, explorations of the environment, investigations of environmental topics and share these explorations through online YouthCaN forums and at local and international conferences and workshops.

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<td>Contact: Nawrez Hsai, Tunisia, Misheck Mutuzana, Zambia</td>
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All international decision-making in iEARN is carried out by an Assembly, consisting of iEARN Center Coordinators, each with one vote. Any county can apply to be on the Assembly, which meets throughout the year and face-to-face once a year. The biannual iEARN Teachers’ Conference and Youth Summit is held in different countries every other year.

In addition to the following country listing, the Youth Facilitation group of iEARN is also part of iEARN’s decision making Assembly. The Youth Facilitation Group can be reached in the facilitator panel of the Youth Forum at iearn.org/cc/space-10/group-172.

Three are three levels of representation at iEARN:

* **COORDINATOR:** Countries/Groups who have applied and been approved by the iEARN International Assembly as a Center and therefore are a voting member of the iEARN International Assembly.

^ **REPRESENTATIVE:** Representatives who have applied and been approved by the iEARN International Assembly, recognizing them to represent iEARN in their country.

# **CONTACT PERSON:** Countries in which there is no official representation, but which have schools actively involved in iEARN project work and who have a person or persons who have expressed an interest in helping others in their country become involved.

Every attempt is made to ensure that this list is up-to-date and includes currently active iEARN Coordinators, Representatives, or Contact Persons in each country. Information published in the iEARN Project Book is current as of September 2020. Country coordinators can also be contacted via www.iearn.org/country-coordinators.

Please contact us if your country is not listed here. You are invited to contact the iEARN-Executive Council (EC) ec@iearn.org to learn more about becoming an iEARN Contact for your country.

**iEARN INTERNATIONAL EXECUTIVE COUNCIL:** The Executive Council (EC) consists of three persons from three different iEARN Centers, who are elected for a term of two years. In order to ensure prompt and effective action by iEARN, its Members confer on the Executive Council primary responsibility for the day-to-day decisions on behalf of the Assembly, in accordance with the Constitution of iEARN.

**iEARN EXECUTIVE COUNCIL MEMBERS:**
Toni Casseras, Spain
Stefanie Ortiz-Cidlik, United States
Anwar Abdulbaki, Qatar
## iEARN Country Coordinators, Representatives, and Contact People

<table>
<thead>
<tr>
<th>Country</th>
<th>Contact Person(s)</th>
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<tr>
<td>ALBANIA</td>
<td>Florian Bulica, <a href="mailto:florianbulica@hotmail.com">florianbulica@hotmail.com</a></td>
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<td>Kheira Mezough, <a href="mailto:mezoughkheira@live.co.uk">mezoughkheira@live.co.uk</a></td>
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<td>ARGENTINA</td>
<td>Rosy Aguila, <a href="mailto:rosyaguila@fundacionevolucion.org.ar">rosyaguila@fundacionevolucion.org.ar</a>, Adela Bini, <a href="mailto:adelabini@fundacionevolucion.org.ar">adelabini@fundacionevolucion.org.ar</a>, Cristina Bossio Ferrer, <a href="mailto:crisbosioferrer@fundacionevolucion.org.ar">crisbosioferrer@fundacionevolucion.org.ar</a></td>
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<tr>
<td>ARMENIA</td>
<td>Karine Durgaryan, <a href="mailto:karine@childlib.am">karine@childlib.am</a></td>
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<tr>
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<td>Teacher Management Team, <a href="mailto:iearn@iearn.org.au">iearn@iearn.org.au</a></td>
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<td>AUSTRIA</td>
<td>Maria Bader, <a href="mailto:iearn.queenmary@gmail.com">iearn.queenmary@gmail.com</a></td>
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<td>AZERBAIJAN</td>
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